

Tabletop Gaming Hours: Friday 3:00 PM - 12:00 AM, Saturday 10:00 AM - 12:00 AM, Sunday 11:00 AM - 5:00 PM

Anyone playing games at the Huntsville Comic & Pop Culture Expo has a chance to win tabletop game prizes from our terrific sponsors! Drawings are held on Saturday and Sunday afternoon. Playing more games increases your chances of winning. In addition to playing our scheduled games, you can check-out games from our play-to-win and convention game libraries to play on the open tables in the main tabletop game room.

ORDER (BY TIME)	START TIME	END TIME	GAME TYPE	GAME SYSTEM	TITLE	LOCATION	TABLE(S)	PLAYER XP	PLAYER MATERIALS	PLAYER AGE	GAME MASTER (GM)	DESCRIPTION
001	Fri (4/12) 3:00 PM	Fri (4/12) 4:00 PM	Board/Card Game	Tsuro	Tsuro	Ballroom 1	6	Intermediate (Some Experience Expected)	All Materials Provided By GM	12+	Liz Edwards	Will your boat survive the storm of Tsuro? Launch your vessel in this fast paced tile laying game for all ages. Will you help your fellow boats or launch them off the end of the world?
002	Fri (4/12) 3:00 PM	Fri (4/12) 5:00 PM	Role-Playing Game	Dungeons & Dragons	Count Shadow's Thrilling Tales	Ballroom 1	12	Novice (Beginner Welcome)	All Materials Provided By GM	10+	Nathan Short	Play in a fantasy adventure based on The Game Master's Book of Astonishing Random Tables! Will you be astonished? Possibly! Will it be random? Who can say?! But there will definitely be a Game Master!
003	Fri (4/12) 3:00 PM	Fri (4/12) 6:00 PM	Role-Playing Game	Dungeons & Dragons	The Curious Caper of the Crown	Ballroom 1	13	Intermediate (Some Experience Expected)	All Materials Provided By GM	12+	Ashleigh Short	Embark on a thrilling Dungeons & Dragons quest set in the whimsical realm of the Mushroom Kingdom, where Princess Peach's custom artifact has been stolen. As beloved defenders of the Mushroom Kingdom, you assemble your party to track down the mysterious thief responsible.
004	Fri (4/12) 3:00 PM	Fri (4/12) 7:00 PM	Role-Playing Game	Dungeons & Dragons	Forgotten Realms: The Joy of Extradimensional Spaces	Ballroom 1	14	Novice (Beginner Welcome)	All Materials Provided By GM	12+	Nolan Williams	You must find a missing mage in the library of Candlekeep. Can you solve the mystery of his disappearance and get the mage's help to lift the curse of a nearby village?
005	Fri (4/12) 3:00 PM	Fri (4/12) 6:00 PM	Role-Playing Game	Dungeons & Dragons	The Haunt	Ballroom 1	15	Novice (Beginner Welcome)	All Materials Provided By GM	12+	Anthony Kronos	A terrible night time thunderstorm with monster hail has driven your group to the nearest source of cover, a decrepit-looking manor house up on a hill. What will you find?
006	Fri (4/12) 3:00 PM	Fri (4/12) 5:00 PM	Miniature Strategy Game	BattleTech: Alpha Strike	BattleTech: Alpha Strike	Ballroom 1	16	Novice (Beginner Welcome)	All Materials Provided By GM	8+	Charlotte Tucker	It is the 32nd century. For a millennia, factions have waged wars across thousands of worlds. They marshal MechWarriors who owe them fealty, each one the master of a towering mechanical avatar of destruction: the BattleMech. Now you are given command of these modern-day knights, dropped onto a battlefield: use your wits and skill to bring victory, or end up a casualty on a forgotten world. Hosted by the Catalyst Demo Team.
007	Fri (4/12) 3:00 PM	Fri (4/12) 5:00 PM	Miniature Strategy Game	BattleTech	Clan Invasion: Into the Breach!	Ballroom 1	17	Novice (Beginner Welcome)	All Materials Provided By GM	All Ages	Aaron Lindow	The world of Antilles. The Kuritian 15th regulars hold the line against Clan Ghost Bear. A small breach has been created in the Kuritian lines. Can the Clan capitalize? Take command of 30-foot-tall engines of war and send them against other humanoid combat vehicles in this futuristic strategy wargame. Hosted by the Catalyst Demo Team.
008	Fri (4/12) 3:00 PM	Fri (4/12) 7:00 PM	Role-Playing Game	Starfinder	Starfinder Society: Grav-Train Robbery	Meeting Room 1	18	Novice (Beginner Welcome)	All Materials Provided By GM	12+	Raymond Napoli	The Starfinder Society Roleplaying Guild is a worldwide science fantasy roleplaying campaign that puts you in the role of an agent of the Starfinder Society; it's D&D or Pathfinder in SPAAAACE!
009	Fri (4/12) 3:00 PM	Fri (4/12) 7:00 PM	Role-Playing Game	Dungeons & Dragons	Quicksilver Messenger Service	Meeting Room 1	19	Intermediate (Some Experience Expected)	All Materials Provided By GM	12+	Trey Tabb	Look, it's a simple job. Just go down to the docks, hop on the good ship "Harm's Way," set sail for the Isles of Immaculate Doom, and pick up the Orb of Despair. Then bring it back and deliver it to that weird old hermit living in those old ruins in the swamp of a Thousand Screams. Easy peasy!
010	Fri (4/12) 4:00 PM	Fri (4/12) 5:00 PM	Board/Card Game	Tsuro	Tsuro	Ballroom 1	6	Intermediate (Some Experience Expected)	All Materials Provided By GM	12+	Liz Edwards	Will your boat survive the storm of Tsuro? Launch your vessel in this fast paced tile laying game for all ages. Will you help your fellow boats or launch them off the end of the world?
011	Fri (4/12) 4:00 PM	Fri (4/12) 7:00 PM	Board/Card Game	Hometown Heroes	Hometown Heroes	Ballroom 1	8	Novice (Beginner Welcome)	All Materials Provided By GM	12+	Richard Garber	Build the Village, Create the Heroes, Defeat the Dungeon. It's your village versus the dungeon! Mix village actions and builds, then race your hero thru the dungeon rooms to victory. May the best village win.
012	Fri (4/12) 4:00 PM	Fri (4/12) 7:00 PM	Role-Playing Game	Numenera	Beneath the Pyramid	Meeting Room 1	22	Novice (Beginner Welcome)	All Materials Provided By GM	All Ages	Hemlock Yew	When two championship-winning racing beetles go missing the night after their biggest race of the year, all eyes turn to you, the newcomers to town, to prove your own innocence. Will you be able to find the truth and return them home safely?
013	Fri (4/12) 5:00 PM	Fri (4/12) 6:00 PM	Board/Card Game	Illiterati	Illiterati	Ballroom 1	5	Novice (Beginner Welcome)	All Materials Provided By GM	16+	Christine Maye	Work with a group in this mind-bending, spelling-based cooperative game as you scramble to save books from the evil Illiterati.

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015	Fri (4/12) 5:00 PM	Fri (4/12) 6:00 PM	Board/Card Game	Sabacc	Sabacc	Ballroom 1	7	Novice (Beginner Welcome)	All Materials Provided By GM	All Ages	Kevin Taylor	From a galaxy far far away comes the card game that won Han Solo the Millennium Falcon: Sabacc! It is a simple-to-learn and fun card game from the Star Wars universe. Come play a hand as you have time; no registration required. All three versions are available to play (Corellian Spike, Coruscant Shift, and Legends). Hosted by the Outer Rim Sabacc League.
016	Fri (4/12) 5:00 PM	Fri (4/12) 6:00 PM	Board/Card Game	Brewing Shenanigans	Brewing Shenanigans	Ballroom 1	9	Novice (Beginner Welcome)	All Materials Provided By GM	8+	David Capps	A game that will intrigue new tabletop gamers and hardy veterans alike! Players take the roles of competitive baristas using tools and resources to craft espresso based beverages while also sabotaging their opponent's drinks with strategic shenanigans! Hosted by Nebulae Studios.
017	Fri (4/12) 5:00 PM	Fri (4/12) 7:00 PM	Role-Playing Game	Dungeons & Dragons	Count Shadow's Thrilling Tales	Ballroom 1	12	Novice (Beginner Welcome)	All Materials Provided By GM	10+	Nathan Short	Play in a fantasy adventure based on The Game Master's Book of Astonishing Random Tables! Will you be astonished? Possibly! Will it be random? Who can say?! But there will definitely be a Game Master!
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020	Fri (4/12) 6:00 PM	Fri (4/12) 7:00 PM	Board/Card Game	Horrified: American Monsters	Horrified: American Monsters	Ballroom 1	4	Novice (Beginner Welcome)	All Materials Provided By GM	10+	Kevin Puett	Cryptids from across America have been drawn by an unknown force to terrorize the community. Work together to defend your home from them, including Bigfoot, the Chupacabra, and Mothman! Each monster represents a unique challenge!
021	Fri (4/12) 6:00 PM	Fri (4/12) 7:00 PM	Board/Card Game	Railroad Ink	Learn to Play Railroad Ink	Ballroom 1	5	Novice (Beginner Welcome)	All Materials Provided By GM	8+	Christine Maye	Try this beginner-friendly, roll-and-write board game for all ages. Take turns rolling dice and designing your own town.
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025	Fri (4/12) 6:00 PM	Fri (4/12) 7:00 PM	Board/Card Game	Three Dragon Ante	Three Dragon Ante	Ballroom 1	10	Novice (Beginner Welcome)	All Materials Provided By GM	All Ages	Kristie Oldaker	Play the card game straight from the taverns of the Dungeons & Dragons Forgotten Realms world! It is a game of wagers and strategy that's fast paced with beautiful dragon-themed card art.
026	Fri (4/12) 6:00 PM	Fri (4/12) 8:00 PM	Role-Playing Game	Vampire: The Masquerade	We Didn't Start the Fire	Meeting Room 3	25	Novice (Beginner Welcome)	All Materials Provided By GM	18+	Carl Jordan	You are not the good guys. There are no heroes, only varying degrees of monster. Your coterie of vampires must work together to survive the wildest night of your unives, hopefully without becoming more monstrous yourselves. This game includes high-stakes action, social intrigue, and dark moral questions.
027	Fri (4/12) 7:00 PM	Fri (4/12) 8:00 PM	Board/Card Game	Railroad Ink	Learn to Play Railroad Ink	Ballroom 1	5	Novice (Beginner Welcome)	All Materials Provided By GM	8+	Christine Maye	Try this beginner-friendly, roll-and-write board game for all ages. Take turns rolling dice and designing your own town.
028	Fri (4/12) 7:00 PM	Fri (4/12) 11:00 PM	Role-Playing Game	SpaceFOE (5th Edition OGL)	Manhunt	Ballroom 1	15	Novice (Beginner Welcome)	All Materials Provided By GM	8+	JP Chapleau	A contact in the Imperial Navy Intelligence asks you to meet her at the spaceport of Logan's Run. A meeting that leads you on a search for a . . . Part Star Wars, part 40k, part Firefly, SpaceFOE is the codename for FOE's 5e-evolution set in the year 10k. Hosted by FOE (First Ones Entertainment).
029	Fri (4/12) 8:00 PM	Fri (4/12) 9:00 PM	Board/Card Game	Betrayal at the House on the Hill	Betrayal at the House on the Hill	Balroom 1	4	Novice (Beginner Welcome)	All Materials Provided By GM	12+	Kevin Puett	The House on the Hill sits abandoned, and a fearless group of explorers has been drawn to the house to discover its dark secrets. You take on the role of one of those explorers. At first you'll work together, but beware. . . one explorer will betray the others and then the haunt begins.
030	Fri (4/12) 8:00 PM	Fri (4/12) 9:00 PM	Board/Card Game	Abducktion	Abducktion	Ballroom 1	5	Novice (Beginner Welcome)	All Materials Provided By GM	10+	Jessica Henry	A quick light strategy game for adults and kids of duck matching, a UFO, and logic! Players are all interns on an alien UFO, working for an intergalactic corporation that has one main function: abducting ducks (for research purposes, duh). But ducks need to be collected in specific formations, and you'll have to use spatial logic and cunning to rearrange your ducks before your opponents to win!
031	Fri (4/12) 8:00 PM	Fri (4/12) 9:00 PM	Board/Card Game	The Loop	The Loop	Ballroom 1	6	Intermediate (Some Experience Expected)	All Materials Provided By GM	12+	Liz Edwards	Become a Temporal Agent and try to save space-time from the Evil Dr. Faux! This is a co-op game with deck building flair.
032	Fri (4/12) 8:00 PM	Fri (4/12) 9:00 PM	Board/Card Game	Sabacc	Sabacc	Ballroom 1	7	Novice (Beginner Welcome)	All Materials Provided By GM	All Ages	Kevin Taylor	From a galaxy far far away comes the card game that won Han Solo the Millennium Falcon: Sabacc! It is a simple-to-learn and fun card game from the Star Wars universe. Come play a hand as you have time; no registration required. All three versions are available to play (Corellian Spike, Coruscant Shift, and Legends). Hosted by the Outer Rim Sabacc League.
033	Fri (4/12) 8:00 PM	Fri (4/12) 9:00 PM	Board/Card Game	Wandering Towers	Wandering Towers	Ballroom 1	8	Novice (Beginner Welcome)	All Materials Provided By GM	8+	Ben Johnson	Each year, the graduating classes of the Ravenrealm Magic School compete to demonstrate their mastery of magic. Help your wizards get to Ravenskeep as quickly as possible. Using their magic, they can even move the very towers atop which they stand to get there more easily!
034	Fri (4/12) 8:00 PM	Fri (4/12) 9:00 PM	Board/Card Game	Brewing Shenanigans	Brewing Shenanigans	Ballroom 1	9	Novice (Beginner Welcome)	All Materials Provided By GM	8+	David Capps	A game that will intrigue new tabletop gamers and hardy veterans alike! Players take the roles of competitive baristas using tools and resources to craft espresso based beverages while also sabotaging their opponent's drinks with strategic shenanigans! Hosted by Nebulae Studios.
035	Fri (4/12) 8:00 PM	Fri (4/12) 9:00 PM	Board/Card Game	Three Dragon Ante	Three Dragon Ante	Ballroom 1	10	Novice (Beginner Welcome)	All Materials Provided By GM	All Ages	Kristie Oldaker	Play the card game straight from the taverns of the Dungeons & Dragons Forgotten Realms world! It is a game of wagers and strategy that's fast paced with beautiful dragon-themed card art.
036	Fri (4/12) 8:00 PM	Fri (4/12) 11:00 PM	Board/Card Game	Starfarers of Catan	Starfarers of Catan	Ballroom 1	11	Novice (Beginner Welcome)	All Materials Provided By GM	12+	Richard Garber	Come explore space in this Settlers of Catan variant. Take your trade and colony ships out into space to find new planets and alien races.

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037	Fri (4/12) 8:00 PM	Sat (4/13) 12:00 AM	Role-Playing Game	Call of Cthulhu	The Dead Light	Ballroom 1	12	Novice (Beginner Welcome)	All Materials Provided By GM	12+	Doug Bolden	Curious about the Call of Cthulhu game? Try this introduction to the system where your character tries to survive a dark and stormy night. Can you learn what is the dead light and how to stay alive? No mythos knowledge required for this one.
038	Fri (4/12) 8:00 PM	Sat (4/13) 12:00 AM	Role-Playing Game	Dungeons & Dragons	The Treasure of Captain Bluescale	Ballroom 1	13	Novice (Beginner Welcome)	All Materials Provided By GM	12+	Zachary Sullivan	Journey the high seas to find Captain Bluescale's treasure, facing challenges and surprises along the way! Play a provided character or bring your own 1st level character.
039	Fri (4/12) 8:00 PM	Sat (4/13) 12:00 AM	Role-Playing Game	Dungeons & Dragons	Forgotten Realms: The Joy of Extradimensional Spaces	Ballroom 1	14	Novice (Beginner Welcome)	All Materials Provided By GM	12+	Nolan Williams	You must find a missing mage in the library of Candlekeep. Can you solve the mystery of his disappearance and get the mage's help to lift the curse of a nearby village?
040	Fri (4/12) 8:00 PM	Fri (4/12) 10:00 PM	Miniature Strategy Game	BattleTech: Alpha Strike	BattleTech: Alpha Strike Grinder	Ballroom 1	16	Novice (Beginner Welcome)	All Materials Provided By GM	All Ages	Brenden Heckman	It is the 32nd century. For a millennia, factions have waged wars across thousands of worlds. They marshal MechWarriors who owe them fealty, each one the master of a towering mechanical avatar of destruction: the BattleMech. Now you are given command of these modern-day knights, dropped onto a battlefield: use your wits and skill to bring victory, or end up a casualty on a forgotten world. Hosted by the Catalyst Demo Team.
041	Fri (4/12) 8:00 PM	Sat (4/13) 12:00 AM	Role-Playing Game	Sentinel Comics: The Role Playing Game	They Came From Below!	Ballroom 1	17	Novice (Beginner Welcome)	All Materials Provided By GM	12+	Grant Krahlung	An uneventful Spring Day Parade turns to chaos as velociraptors begin to spill out of the sewers! Can you protect Megalopolis's citizens from oversized lizards while also keeping the mayor safe from some super-ne'er-dowells?
042	Fri (4/12) 8:00 PM	Sat (4/13) 12:00 AM	Role-Playing Game	Advanced Dungeons & Dragons (1st Edition)	Scourge of Qehalah	Meeting Room 1	18	Novice (Beginner Welcome)	All Materials Provided By GM	12+	Michael Lambert	Enter the land of Qehalah to discover why 100 years of food trade stopped with the northern nations.
043	Fri (4/12) 8:00 PM	Sat (4/13) 12:00 AM	Role-Playing Game	SAGAS	An Unseen Howl	Meeting Room 1	19	Novice (Beginner Welcome)	All Materials Provided By GM	10+	John Henry	Try out the rules-light RPG, SAGAS! You are an investigative team in the fantasy city of Lumbrax, Hollow's capitol. A family has reported strange occurrences at night and has asked for help. the description leads your team to believe your unique talents are perfect for the case.
044	Fri (4/12) 8:00 PM	Sat (4/13) 12:00 AM	Role-Playing Game	Pathfinder	Pathfinder Society	Meeting Room 1	20	Novice (Beginner Welcome)	All Materials Provided By GM	All Ages	Michael Lehofer-Chavez	Pathfinder Society (PFS) is a worldwide fantasy roleplaying campaign. You decide your character's pace, playing as often as you want, without having to stick to a strict schedule. As a living campaign, the story reacts to player choices, allowing your actions to influence future adventures.
045	Fri (4/12) 8:00 PM	Sat (4/13) 12:00 AM	Role-Playing Game	Pathfinder	Play Pathfinder Society	Meeting Room 1	21	Novice (Beginner Welcome)	All Materials Provided By GM	All Ages	Arion Clarke	Pathfinder Society (PFS) is a worldwide fantasy roleplaying campaign. You decide your character's pace, playing as often as you want, without having to stick to a strict schedule. As a living campaign, the story reacts to player choices, allowing your actions to influence future adventures.
046	Fri (4/12) 8:00 PM	Fri (4/12) 11:00 PM	Role-Playing Game	Numenera	Beneath the Pyramid	Meeting Room 1	22	Novice (Beginner Welcome)	All Materials Provided By GM	All Ages	Hemlock Yew	When two championship-winning racing beetles go missing the night after their biggest race of the year, all eyes turn to you, the newcomers to town, to prove your own innocence. Will you be able to find the truth and return them home safely?
047	Fri (4/12) 8:00 PM	Sat (4/13) 12:00 AM	Role-Playing Game	Daggerheart	Welcome to Daggerheart	Meeting Room 1	23	Novice (Beginner Welcome)	All Materials Provided By GM	18+	Terry Clark	Designed for long-term fantasy campaign play, with rich options for character progression, let's try Daggerheart, the new TTRPG from Darrington Press and the crew from Critical Role.
048	Fri (4/12) 8:00 PM	Fri (4/12) 11:00 PM	Role-Playing Game	Skate Wizards	The Stone Grave Valley	Meeting Room 3	24	Novice (Beginner Welcome)	All Materials Provided By GM	16+	Justin Butler	Ages ago this was the most beautiful valley in the land. Now it has become desolate, weatherworn, and haunted by ancient evil. Are you ready to shred the gnar and save the world? Be stoked for a rad adventure, or you'll end up a mongo-pushing poser.

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050	Fri (4/12) 9:00 PM	Fri (4/12) 10:00 PM	Board/Card Game	Betrayal at the House on the Hill	Betrayal at the House on the Hill	Balroom 1	4	Novice (Beginner Welcome)	All Materials Provided By GM	12+	Kevin Puett	The House on the Hill sits abandoned, and a fearless group of explorers has been drawn to the house to discover its dark secrets. You take on the role of one of those explorers. At first you'll work together, but beware. . . one explorer will betray the others and then the haunt begins.
051	Fri (4/12) 9:00 PM	Fri (4/12) 10:00 PM	Board/Card Game	Smash Up	Smash Up	Ballroom 1	5	Novice (Beginner Welcome)	All Materials Provided By GM	10+	Jessica Henry	The "shuffle building" game Smash Up starts with a simple premise: Take the twenty-card decks of two factions, shuffle them into a forty-card deck, then compete to smash more Bases than your opponents. Each faction brings a different game mechanism into play – pirates move cards, zombies bring cards back from the discard pile, dinosaurs have huge power – and every combination of factions brings a different play experience.
052	Fri (4/12) 9:00 PM	Fri (4/12) 10:00 PM	Board/Card Game	The Loop	The Loop	Ballroom 1	6	Intermediate (Some Experience)	All Materials Provided By GM	12+	Liz Edwards	Become a Temporal Agent and try to save space-time from the Evil Dr. Faux! This is a co-op game with deck building flair.
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055	Fri (4/12) 9:00 PM	Fri (4/12) 10:00 PM	Board/Card Game	Brewing Shenanigans	Brewing Shenanigans	Ballroom 1	9	Novice (Beginner Welcome)	All Materials Provided By GM	8+	David Capps	A game that will intrigue new tabletop gamers and hardy veterans alike! Players take the roles of competitive baristas using tools and resources to craft espresso based beverages while also sabotaging their opponent's drinks with strategic shenanigans! Hosted by Nebulae Studios.
056	Fri (4/12) 9:00 PM	Fri (4/12) 11:00 PM	Role-Playing Game	Dungeons & Dragons	Count Shadow's Thrilling Tales	Ballroom 1	10	Novice (Beginner Welcome)	All Materials Provided By GM	10+	Nathan Short	Play in a fantasy adventure based on The Game Master's Book of Astonishing Random Tables! Will you be astonished? Possibly! Will it be random? Who can say?! But there will definitely be a Game Master!
057	Fri (4/12) 10:00 PM	Fri (4/12) 11:00 PM	Board/Card Game	Betrayal at the House on the Hill	Betrayal at the House on the Hill	Balroom 1	4	Novice (Beginner Welcome)	All Materials Provided By GM	12+	Kevin Puett	The House on the Hill sits abandoned, and a fearless group of explorers has been drawn to the house to discover its dark secrets. You take on the role of one of those explorers. At first you'll work together, but beware. . . one explorer will betray the others and then the haunt begins.
058	Fri (4/12) 10:00 PM	Fri (4/12) 11:00 PM	Board/Card Game	Horrified	Horrified	Ballroom 1	5	Novice (Beginner Welcome)	All Materials Provided By GM	10+	Jessica Henry	Imagine living in a place so wretched that it's not plagued by one, two, or even three monsters, but seven of the most horrifying fiends you've ever heard of. In this game, you'll come face to face with them all as you work together to rid the town of these maniacal or misunderstood creatures. . . before it's too late.
059	Fri (4/12) 10:00 PM	Fri (4/12) 11:00 PM	Board/Card Game	Sabacc	Sabacc	Ballroom 1	7	Novice (Beginner Welcome)	All Materials Provided By GM	All Ages	Kevin Taylor	From a galaxy far far away comes the card game that won Han Solo the Millennium Falcon: Sabacc! It is a simple-to-learn and fun card game from the Star Wars universe. Come play a hand as you have time; no registration required. All three versions are available to play (Corellian Spike, Coruscant Shift, and Legends). Hosted by the Outer Rim Sabacc League.

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060	Fri (4/12) 10:00 PM	Fri (4/12) 11:00 PM	Board/Card Game	Wandering Towers	Wandering Towers	Ballroom 1	8	Novice (Beginner Welcome)	All Materials Provided By GM	8+	Ben Johnson	Each year, the graduating classes of the Ravenrealm Magic School compete to demonstrate their mastery of magic. Help your wizards get to Ravenskeep as quickly as possible. Using their magic, they can even move the very towers atop which they stand to get there more easily!
061	Fri (4/12) 10:00 PM	Sat (4/13) 12:00 AM	Miniature Strategy Game	BattleTech: Alpha Strike	BattleTech: Alpha Strike Grinder	Ballroom 1	16	Novice (Beginner Welcome)	All Materials Provided By GM	All Ages	Brenden Heckman	It is the 32nd century. For a millennia, factions have waged wars across thousands of worlds. They marshal MechWarriors who owe them fealty, each one the master of a towering mechanical avatar of destruction: the BattleMech. Now you are given command of these modern-day knights, dropped onto a battlefield: use your wits and skill to bring victory, or end up a casualty on a forgotten world. Hosted by the Catalyst Demo Team.
062	Fri (4/12) 10:00 PM	Sat (4/13) 12:00 AM	Role-Playing Game	Vampire: The Masquerade	We Didn't Start the Fire	Meeting Room 3	25	Novice (Beginner Welcome)	All Materials Provided By GM	18+	Carl Jordan	You are not the good guys. There are no heroes, only varying degrees of monster. Your coterie of vampires must work together to survive the wildest night of your unives, hopefully without becoming more monstrous yourselves. This game includes high-stakes action, social intrigue, and dark moral questions.
063	Fri (4/12) 11:00 PM	Sat (4/13) 12:00 AM	Board/Card Game	Betrayal at the House on the Hill	Betrayal at the House on the Hill	Balroom 1	4	Novice (Beginner Welcome)	All Materials Provided By GM	12+	Kevin Puett	The House on the Hill sits abandoned, and a fearless group of explorers has been drawn to the house to discover its dark secrets. You take on the role of one of those explorers. At first you'll work together, but beware. . . one explorer will betray the others and then the haunt begins.
064	Fri (4/12) 11:00 PM	Sat (4/13) 12:00 AM	Board/Card Game	Horrified	Horrified	Ballroom 1	5	Novice (Beginner Welcome)	All Materials Provided By GM	10+	Jessica Henry	Imagine living in a place so wretched that it's not plagued by one, two, or even three monsters, but seven of the most horrifying fiends you've ever heard of. In this game, you'll come face to face with them all as you work together to rid the town of these maniacal or misunderstood creatures. . . before it's too late.
065	Fri (4/12) 11:00 PM	Sat (4/13) 12:00 AM	Board/Card Game	Sabacc	Sabacc	Ballroom 1	7	Novice (Beginner Welcome)	All Materials Provided By GM	All Ages	Kevin Taylor	From a galaxy far far away comes the card game that won Han Solo the Millennium Falcon: Sabacc! It is a simple-to-learn and fun card game from the Star Wars universe. Come play a hand as you have time; no registration required. All three versions are available to play (Corellian Spike, Coruscant Shift, and Legends). Hosted by the Outer Rim Sabacc League.
066	Fri (4/12) 11:00 PM	Sat (4/13) 12:00 AM	Board/Card Game	Wandering Towers	Wandering Towers	Ballroom 1	8	Novice (Beginner Welcome)	All Materials Provided By GM	8+	Ben Johnson	Each year, the graduating classes of the Ravenrealm Magic School compete to demonstrate their mastery of magic. Help your wizards get to Ravenskeep as quickly as possible. Using their magic, they can even move the very towers atop which they stand to get there more easily!
067	Sat (4/13) 10:00 AM	Sat (4/13) 1:00 PM	Role-Playing Game	Dungeons & Dragons	The Curious Caper of the Crown	Ballroom 1	3	Intermediate (Some Experience Expected)	All Materials Provided By GM	12+	Ashleigh Short	Embark on a thrilling Dungeons & Dragons quest set in the whimsical realm of the Mushroom Kingdom, where Princess Peach's custom artifact has been stolen. As beloved defenders of the Mushroom Kingdom, you assemble your party to track down the mysterious thief responsible.
068	Sat (4/13) 10:00 AM	Sat (4/13) 11:00 AM	Board/Card Game	Smash Up	Smash Up	Ballroom 1	4	Novice (Beginner Welcome)	All Materials Provided By GM	10+	Jessica Henry	The "shuffle building" game Smash Up starts with a simple premise: Take the twenty-card decks of two factions, shuffle them into a forty-card deck, then compete to smash more Bases than your opponents. Each faction brings a different game mechanism into play – pirates move cards, zombies bring cards back from the discard pile, dinosaurs have huge power – and every combination of factions brings a different play experience.
069	Sat (4/13) 10:00 AM	Sat (4/13) 11:00 AM	Board/Card Game	Inn-Fighting & Dungeon Mayhem	Inn-Fighting & Dungeon Mayhem	Ballroom 1	5	Novice (Beginner Welcome)	All Materials Provided By GM	10+	Taylor Hoch	Take your pick at what to play! Treachery and chaos abound while playing Inn-Fighting, as every game promises a new and hilarious tavern brawling experience. In the action-packed Dungeon Mayhem, you play a quirky character in a treasure-filled dungeon and win by being the last adventurer standing.

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070	Sat (4/13) 10:00 AM	Sat (4/13) 11:00 AM	Board/Card Game	Photosynthesis	Photosynthesis	Ballroom 1	6	Novice (Beginner Welcome)	All Materials Provided By GM	10+	AJ Howard	The sun shines brightly on the forest, and the trees use this wonderful energy to grow and develop their beautiful foliage. Sow your crops wisely and the shadows of your growing trees could slow your opponents down, but don't forget that the sun revolves around the forest throughout the day!
071	Sat (4/13) 10:00 AM	Sat (4/13) 11:00 AM	Board/Card Game	Dice Miner	Learn to Play Dice Miner	Ballroom 1	7	Novice (Beginner Welcome)	All Materials Provided By GM	All Ages	Christine Maye	Do you yearn for the mines? Try this fun spin on the classic Yatzee as you take turns drafting dice and rolling them!
072	Sat (4/13) 10:00 AM	Sat (4/13) 12:00 PM	Board/Card Game	Moratia Card Quest Game	Moratia Card Quest Game	Ballroom 1	8	Novice (Beginner Welcome)	All Materials Provided By GM	12+	Thomas Royalty	Select your adventurer and embark on a thrilling fantasy journey in Moratia Card Quest Game! Collect Spoils, challenge Quests, and cement your legend as the Most Renown Adventurer in the World!
073	Sat (4/13) 10:00 AM	Sat (4/13) 11:00 AM	Board/Card Game	Brewing Shenanigans	Brewing Shenanigans	Ballroom 1	9	Novice (Beginner Welcome)	All Materials Provided By GM	8+	Anthony Treadway	A game that will intrigue new tabletop gamers and hardy veterans alike! Players take the roles of competitive baristas using tools and resources to craft espresso based beverages while also sabotaging their opponent's drinks with strategic shenanigans!
074	Sat (4/13) 10:00 AM	Sat (4/13) 12:00 PM	Board/Card Game	Flamecraft	Flamecraft	Ballroom 1	12	Novice (Beginner Welcome)	All Materials Provided By GM	8+	Lakin Terry	Do you have what it takes to become the most renowned flamekeeper in the realm? You and your fellow flamekeepers work together to enhance the town's shops by collecting valuable resources, befriend artisan dragons, and finding them work in local shops to practice their unique craft.
075	Sat (4/13) 10:00 AM	Sat (4/13) 12:00 PM	Miniature Strategy Game	BattleTech: Alpha Strike	BattleTech: Alpha Strike	Ballroom 1	16	Novice (Beginner Welcome)	All Materials Provided By GM	8+	Charlotte Tucker	It is the 32nd century. For a millennia, factions have waged wars across thousands of worlds. They marshal MechWarriors who owe them fealty, each one the master of a towering mechanical avatar of destruction: the BattleMech. Now you are given command of these modern-day knights, dropped onto a battlefield: use your wits and skill to bring victory, or end up a casualty on a forgotten world. Hosted by the Catalyst Demo Team.
076	Sat (4/13) 10:00 AM	Sat (4/13) 11:00 AM	Board/Card Game	Dungeon Mayhem	Dungeon Mayhem: Monster, Madness, and More!	Ballroom 1	17	Novice (Beginner Welcome)	All Materials Provided By GM	8+	Ethan Pennell	Play as one of six epic D&D monsters or four different adventurers, each with its own way to charm, crush, disintegrate, and devour its foes.
077	Sat (4/13) 10:00 AM	Sat (4/13) 2:00 PM	Role-Playing Game	SpaceFOE (5th Edition OGL)	Manhunt	Meeting Room 1	18	Novice (Beginner Welcome)	All Materials Provided By GM	8+	JP Chapleau	A contact in the Imperial Navy Intelligence asks you to meet her at the spaceport of Logan's Run. A meeting that leads you on a search for a . . . Part Star Wars, part 40k, part Firefly, SpaceFOE is the codename for FOE's 5e-evolution set in the year 10k. Hosted by FOE (First Ones Entertainment).
078	Sat (4/13) 10:00 AM	Sat (4/13) 1:00 PM	Role-Playing Game	Cairn	Game Master Workshop: Learn How to GM	Meeting Room 1	19	Novice (Beginner Welcome)	All Materials Provided By GM	All Ages	Justin Butler	Running tabletop role-playing games (TTRPGs) like D&D can be quite intimidating for new players. In this workshop, prospective game masters will go through the process of designing, from scratch, a short adventure in the simplified Cairn ruleset and then running for the other students at the table.
079	Sat (4/13) 10:00 AM	Sat (4/13) 12:00 PM	Role-Playing Game	Microscope	Let's Build a World with Microscope!	Meeting Room 1	21	Novice (Beginner Welcome)	All Materials Provided By GM	All Ages	Doug Bolden	Play out an entire timeline from broad eras down to specific events. This game has fascinating mechanics that can generate an entire background history for you other games from fantasy to science fiction to historical fiction to horror. Players at the table will decide the topic and explore it from there.
080	Sat (4/13) 10:00 AM	Sat (4/13) 1:00 PM	Role-Playing Game	Advanced Dungeons & Dragons (2nd Edition)	No Honor Among Thieves	Meeting Room 1	22	Novice (Beginner Welcome)	Players Must Bring Own Materials	12+	Llewelyn Augustus	Your last job failed and now you're on the run from the Watch. Can you escape or will you suffer the King's justice?
081	Sat (4/13) 10:00 AM	Sat (4/13) 12:00 PM	Role-Playing Game	Call of Cthulhu	The Lightless Beacon	Meeting Room 1	23	Novice (Beginner Welcome)	All Materials Provided By GM	16+	Kevin Puett	In this horror roleplaying game, players take on the roles of ship passengers that find themselves shipwrecked on an island during a storm. Why did the lighthouse fail to warn the crew of the rocks? Why was the beacon dark? Who knows what dangers await on this lonely isle.

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082	Sat (4/13) 10:00 AM	Sat (4/13) 12:00 PM	Role-Playing Game	Dungeons & Dragons	Count Shadow's Thrilling Tales	Meeting Room 3	24	Novice (Beginner Welcome)	All Materials Provided By GM	10+	Nathan Short	Play in a fantasy adventure based on The Game Master's Book of Astonishing Random Tables! Will you be astonished? Possibly! Will it be random? Who can say?! But there will definitely be a Game Master!
083	Sat (4/13) 10:00 AM	Sat (4/13) 12:00 PM	Board/Card Game	Lorcana, Magic: The Gathering & Star Wars: Unlimited	Casual Card Play Bonanza	Ballroom 1	10-11	Novice (Beginner Welcome)	All Materials Provided By GM	10+	Lucky Dice Café Staff	Whether you're interested in a casual challenge or a teacher for the popular Lorcana, Magic: The Gathering, or Star Wars: Unlimited card games, we've got you covered! Stop by anytime for a bit of fun. Dive into the enchanting world of the Inklands and play your favorite Disney characters with the Disney Lorcana Trading Card Game! Or play a planeswalker in Magic: The Gathering where you crush your competition and command the battlefield with strategy card game action! Or perhaps you want to try the new fast-paced, dynamic Star Wars: Unlimited game that is easy to learn, strategically deep, and featuring the iconic characters and places you love. Hosted by Lucky Dice Café, one of Huntsville's most unique spots to eat and to have fun.
084	Sat (4/13) 10:00 AM	Sat (4/13) 11:00 AM	Miniature Strategy Game	HeroClix	Learn to play HeroClix	Ballroom 1	13-14	Novice (Beginner Welcome)	All Materials Provided By GM	10+	Aaron Morgan	Collect your heroes, build your teams, and defeat your enemies in the many realms of the HeroClix world. In HeroClix, you can be the hero you've dreamed of or the villain of your nightmares.
085	Sat (4/13) 11:00 AM	Sat (4/13) 12:00 PM	Board/Card Game	Abduction	Abduction	Ballroom 1	4	Novice (Beginner Welcome)	All Materials Provided By GM	10+	Jessica Henry	A quick light strategy game for adults and kids of duck matching, a UFO, and logic! Players are all interns on an alien UFO, working for an intergalactic corporation that has one main function: abducting ducks. (For research purposes, duh). But, ducks need to be collected in specific formations, and you'll have to use spatial logic and cunning to rearrange your ducks before your opponents to win!
086	Sat (4/13) 11:00 AM	Sat (4/13) 12:00 PM	Board/Card Game	Inn-Fighting & Dungeon Mayhem	Inn-Fighting & Dungeon Mayhem	Ballroom 1	5	Novice (Beginner Welcome)	All Materials Provided By GM	10+	Taylor Hoch	Take your pick at what to play! Treachery and chaos abound while playing Inn-Fighting, as every game promises a new and hilarious tavern brawling experience. In the action-packed Dungeon Mayhem, you play a quirky character in a treasure-filled dungeon and win by being the last adventurer standing.
087	Sat (4/13) 11:00 AM	Sat (4/13) 12:00 PM	Board/Card Game	PaleoVet	PaleoVet	Ballroom 1	6	Novice (Beginner Welcome)	All Materials Provided By GM	8+	AJ Howard	We've brought dinosaurs back to life! But... who will care for them all? You are paleo-veterinarians saving as many dinos as possible from modern illness and disease by rolling dice to treat them and upgrade your hospital. I'm sure nothing will go wrong... as long as they don't wake up from sedation!
088	Sat (4/13) 11:00 AM	Sat (4/13) 12:00 PM	Board/Card Game	Dice Miner	Learn to Play Dice Miner	Ballroom 1	7	Novice (Beginner Welcome)	All Materials Provided By GM	All Ages	Christine Maye	Do you yearn for the mines? Try this fun spin on the classic Yatzee as you take turns drafting dice and rolling them!
089	Sat (4/13) 11:00 AM	Sat (4/13) 12:00 PM	Board/Card Game	Brewing Shenanigans	Brewing Shenanigans	Ballroom 1	9	Novice (Beginner Welcome)	All Materials Provided By GM	8+	Anthony Treadway	A game that will intrigue new tabletop gamers and hardy veterans alike! Players take the roles of competitive baristas using tools and resources to craft espresso based beverages while also sabotaging their opponent's drinks with strategic shenanigans!
090	Sat (4/13) 11:00 AM	Sat (4/13) 12:00 PM	Board/Card Game	Kingdomino Origins	Kingdomino Origins	Ballroom 1	17	Novice (Beginner Welcome)	All Materials Provided By GM	8+	Ethan Pennell	Try to develop your tribe as well as possible by bringing fire to your various camps, especially with the help of the terrible volcanoes and their lava projections. Harvest the different natural resources: mammoths, fish, flint, mushrooms, etc. to form the heroic members of your tribe and rule over the original domino kingdoms!
091	Sat (4/13) 11:00 AM	Sat (4/13) 1:00 PM	Role-Playing Game	MÖRK BORG	RagnaBorg	Meeting Room 1	20	Novice (Beginner Welcome)	All Materials Provided By GM	12+	Erica Lowe	Come play RagnaBorg with one of the creators. A fast paced RPG using the MÖRK BORG Engine! Create warriors in a Fantasy Norse environment in the final days of Ragnarok!

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092	Sat (4/13) 11:00 AM	Sat (4/13) 12:00 PM	Miniature Strategy Game	HeroClix	Learn to play HeroClix	Ballroom 1	13-14	Novice (Beginner Welcome)	All Materials Provided By GM	10+	Aaron Morgan	Collect your heroes, build your teams, and defeat your enemies in the many realms of the HeroClix world. In HeroClix, you can be the hero you've dreamed of or the villain of your nightmares.
093	Sat (4/13) 12:00 PM	Sat (4/13) 2:00 PM	Miniature Strategy Game	BattleTech	Clan Invasion: Into the Breach!	Ballroom 1	17	Novice (Beginner Welcome)	All Materials Provided By GM	All Ages	Aaron Lindow	The world of Antilles. The Kuritian 15th regulars hold the line against Clan Ghost Bear. A small breach has been created in the Kuritian lines. Can the Clan capitalize? Take command of 30-foot-tall engines of war and send them against other humanoid combat vehicles in this futuristic strategy wargame. Hosted by the Catalyst Demo Team.
094	Sat (4/13) 1:00 PM	Sat (4/13) 5:00 PM	Board/Card Game	Terraforming Mars	Terraforming Mars	Ballroom 1	4	Novice (Beginner Welcome)	All Materials Provided By GM	18+	Morgan Bowman	In the 2400s, giant corporations initiate huge projects to raise the temperature, the oxygen level, and the ocean coverage on Mars until the environment is habitable. You play as one of those corporations and work together in the terraforming process while also competing for victory points. Hosted by the Rocket City Board Game Club; ask how you can join!
095	Sat (4/13) 1:00 PM	Sat (4/13) 2:00 PM	Board/Card Game	Parks and Potions	Parks and Potions	Ballroom 1	5	Novice (Beginner Welcome)	All Materials Provided By GM	8+	Chris Eastridge	In Parks and Potions, players assume the role of botanical alchemists who are setting out to collect extracts from mystical flowers in an attempt to cure animals from different nature parks. Color draft, set collection. Hosted by Praetor Interactive.
096	Sat (4/13) 1:00 PM	Sat (4/13) 2:00 PM	Board/Card Game	Railroad Ink	Learn to Play Railroad Ink	Ballroom 1	7	Novice (Beginner Welcome)	All Materials Provided By GM	8+	Christine Maye	Try this beginner-friendly, roll-and-write board game for all ages. Take turns rolling dice and designing your own town.
097	Sat (4/13) 1:00 PM	Sat (4/13) 3:00 PM	Board/Card Game	Moratia Card Quest Game	Moratia Card Quest Game	Ballroom 1	8	Novice (Beginner Welcome)	All Materials Provided By GM	12+	Thomas Royalty	Select your adventurer and embark on a thrilling fantasy journey in Moratia Card Quest Game! Collect Spoils, challenge Quests, and cement your legend as the Most Renown Adventurer in the World!
098	Sat (4/13) 1:00 PM	Sat (4/13) 2:00 PM	Board/Card Game	Flash Point: Fire Rescue	Flash Point: Fire Rescue	Ballroom 1	9	Novice (Beginner Welcome)	All Materials Provided By GM	8+	Tiia Vesalainen	Pay as a team of firefighters who are trying to put out fire and rescue innocent victims - all before time runs out and the building collapses!
099	Sat (4/13) 1:00 PM	Sat (4/13) 2:00 PM	Board/Card Game	Sabacc	Sabacc	Ballroom 1	12	Novice (Beginner Welcome)	All Materials Provided By GM	All Ages	Kevin Taylor	From a galaxy far far away comes the card game that won Han Solo the Millennium Falcon: Sabacc! It is a simple-to-learn and fun card game from the Star Wars universe. Come play a hand as you have time; no registration required. All three versions are available to play (Corellian Spike, Coruscant Shift, and Legends). Hosted by the Outer Rim Sabacc League.
100	Sat (4/13) 1:00 PM	Sat (4/13) 5:00 PM	Role-Playing Game	Dungeons & Dragons	Eberron: What's Past is Prologue	Meeting Room 1	15	Novice (Beginner Welcome)	All Materials Provided By GM	12+	Skyler Fleming	Sharn, City of Towers. They reach into the sky like the stone fingers of civilization that they are. They hold secrets and promises, and break the same just as quickly as they make new ones. You've got an opportunity to make a little coin by assisting with an expedition for Morgrave University; this should be easy money and not a lot of trouble... right?
101	Sat (4/13) 1:00 PM	Sat (4/13) 3:00 PM	Miniature Strategy Game	BattleTech: Alpha Strike	BattleTech: Alpha Strike	Ballroom 1	16	Novice (Beginner Welcome)	All Materials Provided By GM	8+	Charlotte Tucker	It is the 32nd century. For a millennia, factions have waged wars across thousands of worlds. They marshal MechWarriors who owe them fealty, each one the master of a towering mechanical avatar of destruction: the BattleMech. Now you are given command of these modern-day knights, dropped onto a battlefield: use your wits and skill to bring victory, or end up a casualty on a forgotten world. Hosted by the Catalyst Demo Team.
102	Sat (4/13) 1:00 PM	Sat (4/13) 3:00 PM	Role-Playing Game	Fiasco Classic	Star Trek: The Fiasco Frontier	Meeting Room 1	19	Novice (Beginner Welcome)	All Materials Provided By GM	12+	Nicholas Weiner	A rules-lite RPG in which players make a "movie" set in Space – the final frontier. These are the adventures of some people in space, exploring planets, stars, aliens – and making some really bad decisions on their way. An "insta setup" will be used to save time to get play started quickly.

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103	Sat (4/13) 1:00 PM	Sat (4/13) 3:00 PM	Role-Playing Game	Microscope	Let's Build a World with Microscope!	Meeting Room 1	20	Novice (Beginner Welcome)	All Materials Provided By GM	All Ages	Doug Bolden	Play out an entire timeline from broad eras down to specific events. This game has fascinating mechanics that can generate an entire background history for you other games from fantasy to science fiction to historical fiction to horror. Players at the table will decide the topic and explore it from there.
104	Sat (4/13) 1:00 PM	Sat (4/13) 5:00 PM	Role-Playing Game	Pathfinder	Play Pathfinder Society	Meeting Room 1	21	Novice (Beginner Welcome)	All Materials Provided By GM	All Ages	Arion Clarke	Pathfinder Society (PFS) is a worldwide fantasy roleplaying campaign. You decide your character's pace, playing as often as you want, without having to stick to a strict schedule. As a living campaign, the story reacts to player choices, allowing your actions to influence future adventures.
105	Sat (4/13) 1:00 PM	Sat (4/13) 5:00 PM	Role-Playing Game	Knave	Lair of the Keymaster	Meeting Room 1	22	Novice (Beginner Welcome)	All Materials Provided By GM	12+	Trevor McGregor	The Keymaster buried his greatest secret, the schematics to the Lock Absolute, in a vault at the center of his lair. A treasure for any king with secrets to hide, the schematics have remained untouched for centuries. The vault will open only for those clever enough to find the four hidden keys.
106	Sat (4/13) 1:00 PM	Sat (4/13) 5:00 PM	Role-Playing Game	Dungeons & Dragons	Train Heist	Meeting Room 1	23	Novice (Beginner Welcome)	All Materials Provided By GM	18+	Tara Caputo	In this chaotic weird-west one-shot, play as a group of outlaws who must work together to steal a legendary artefact from a moving train. But there's a catch! Each outlaw has their own secret motive for agreeing to join the heist that they need to fulfil with, or without, the help of their team mate. Hosted by Nerdzilly One-Shot Saturday Club.
107	Sat (4/13) 1:00 PM	Sat (4/13) 4:00 PM	Role-Playing Game	Call of Cthulhu	The Dare	Meeting Room 3	24	Novice (Beginner Welcome)	All Materials Provided By GM	16+	Kevin Puett	The Old Barnaker House. Every kid has heard about it. Everybody has a different awful story about it. All of them agree it is a very bad place. But here you are on Halloween Night, all because of a dare. You'll show them who is chicken! You and your friends are going to go face-to-face with the horrors of the Barnaker House. Hopefully you will live to see the dawn.
108	Sat (4/13) 1:00 PM	Sat (4/13) 5:00 PM	Role-Playing Game	Candela Obscura	The Devil's Well	Meeting Room 3	25	Novice (Beginner Welcome)	All Materials Provided By GM	18+	Brandon Coons	An airship pilot goes missing in a remote region off the coast of Hale. This portion of the Glass Sea is known for numerous strange disappearances. Will your circle be able to figure out what happened or will you also be lost in the Glass Sea?
109	Sat (4/13) 1:00 PM	Sat (4/13) 3:00 PM	Board/Card Game	Lorcana, Magic: The Gathering & Star Wars: Unlimited	Casual Card Play Bonanza	Ballroom 1	10-11	Novice (Beginner Welcome)	All Materials Provided By GM	10+	Lucky Dice Café Staff	Whether you're interested in a casual challenge or a teacher for the popular Lorcana, Magic: The Gathering, or Star Wars: Unlimited card games, we've got you covered! Stop by anytime for a bit of fun. Dive into the enchanting world of the Inklands and play your favorite Disney characters with the Disney Lorcana Trading Card Game! Or play a planeswalker in Magic: The Gathering where you crush your competition and command the battlefield with strategy card game action! Or perhaps you want to try the new fast-paced, dynamic Star Wars: Unlimited game that is easy to learn, strategically deep, and featuring the iconic characters and places you love. Hosted by Lucky Dice Café, one of Huntsville's most unique spots to eat and to have fun.
110	Sat (4/13) 1:00 PM	Sat (4/13) 2:00 PM	Miniature Strategy Game	HeroClix	Learn to play HeroClix	Ballroom 1	13-14	Novice (Beginner Welcome)	All Materials Provided By GM	10+	Aaron Morgan	Collect your heroes, build your teams, and defeat your enemies in the many realms of the HeroClix world. In HeroClix, you can be the hero you've dreamed of or the villain of your nightmares.
111	Sat (4/13) 2:00 PM	Sat (4/13) 3:00 PM	Board/Card Game	Parks and Potions	Parks and Potions	Ballroom 1	5	Novice (Beginner Welcome)	All Materials Provided By GM	8+	Chris Eastridge	In Parks and Potions, players assume the role of botanical alchemists who are setting out to collect extracts from mystical flowers in an attempt to cure animals from different nature parks. Color draft, set collection. Hosted by Praetor Interactive.
112	Sat (4/13) 2:00 PM	Sat (4/13) 3:00 PM	Board/Card Game	Railroad Ink	Railroad Ink with Expansions	Ballroom 1	7	Novice (Beginner Welcome)	All Materials Provided By GM	10+	Christine Maye	Already played the basic version? Well now it's time to experience different expansions to this simple roll-and-write game.

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ORDER (BY TIME)	START TIME	END TIME	GAME TYPE	GAME SYSTEM	TITLE	LOCATION	TABLE(S)	PLAYER XP	PLAYER MATERIALS	PLAYER AGE	GAME MASTER (GM)	DESCRIPTION
113	Sat (4/13) 2:00 PM	Sat (4/13) 3:00 PM	Board/Card Game	Flash Point: Fire Rescue	Flash Point: Fire Rescue	Ballroom 1	9	Novice (Beginner Welcome)	All Materials Provided By GM	8+	Tiia Vesalainen	Pay as a team of firefighters who are trying to put out fire and rescue innocent victims - all before time runs out and the building collapses!
114	Sat (4/13) 2:00 PM	Sat (4/13) 3:00 PM	Board/Card Game	Sabacc	Sabacc	Ballroom 1	12	Novice (Beginner Welcome)	All Materials Provided By GM	All Ages	Kevin Taylor	From a galaxy far far away comes the card game that won Han Solo the Millennium Falcon: Sabacc! It is a simple-to-learn and fun card game from the Star Wars universe. Come play a hand as you have time; no registration required. All three versions are available to play (Corellian Spike, Coruscant Shift, and Legends). Hosted by the Outer Rim Sabacc League.
115	Sat (4/13) 2:00 PM	Sat (4/13) 4:00 PM	Miniature Strategy Game	BattleTech	Clan Invasion: Into the Breach!	Ballroom 1	17	Novice (Beginner Welcome)	All Materials Provided By GM	All Ages	Aaron Lindow	The world of Antilles. The Kuritian 15th regulars hold the line against Clan Ghost Bear. A small breach has been created in the Kuritian lines. Can the Clan capitalize? Take command of 30-foot-tall engines of war and send them against other humanoid combat vehicles in this futuristic strategy wargame. Hosted by the Catalyst Demo Team.
116	Sat (4/13) 2:00 PM	Sat (4/13) 6:00 PM	Role-Playing Game	SpaceFOE (5th Edition OGL)	Manhunt	Meeting Room 1	18	Novice (Beginner Welcome)	All Materials Provided By GM	8+	JP Chapleau	A contact in the Imperial Navy Intelligence asks you to meet her at the spaceport of Logan's Run. A meeting that leads you on a search for a . . . Part Star Wars, part 40k, part Firefly, SpaceFOE is the codename for FOE's 5e-evolution set in the year 10k. Hosted by FOE (First Ones Entertainment).
117	Sat (4/13) 2:00 PM	Sat (4/13) 3:00 PM	Miniature Strategy Game	HeroClix	Learn to play HeroClix	Ballroom 1	13-14	Novice (Beginner Welcome)	All Materials Provided By GM	10+	Aaron Morgan	Collect your heroes, build your teams, and defeat your enemies in the many realms of the HeroClix world. In HeroClix, you can be the hero you've dreamed of or the villain of your nightmares.
118	Sat (4/13) 3:00 PM	Sat (4/13) 4:00 PM	Board/Card Game	Parks and Potions	Parks and Potions	Ballroom 1	5	Novice (Beginner Welcome)	All Materials Provided By GM	8+	Chris Eastridge	In Parks and Potions, players assume the role of botanical alchemists who are setting out to collect extracts from mystical flowers in an attempt to cure animals from different nature parks. Color draft, set collection. Hosted by Praetor Interactive.
119	Sat (4/13) 3:00 PM	Sat (4/13) 4:00 PM	Board/Card Game	Inn-Fighting & Dungeon Mayhem	Inn-Fighting & Dungeon Mayhem	Ballroom 1	6	Novice (Beginner Welcome)	All Materials Provided By GM	10+	Taylor Hoch	Take your pick at what to play! Treachery and chaos abound while playing Inn-Fighting, as every game promises a new and hilarious tavern brawling experience. In the action-packed Dungeon Mayhem, you play a quirky character in a treasure-filled dungeon and win by being the last adventurer standing.
120	Sat (4/13) 3:00 PM	Sat (4/13) 5:00 PM	Board/Card Game	Castles of Mad King Ludwig	Castles of Mad King Ludwig	Ballroom 1	7	Novice (Beginner Welcome)	All Materials Provided By GM	10+	AJ Howard	Design a castle and build one room at a time for the Mad King Ludwig of Bavaria in this tile laying game. But be aware, his tastes can be a bit weird so make sure your design choices meet his expectations!
121	Sat (4/13) 3:00 PM	Sat (4/13) 4:00 PM	Board/Card Game	The Captain Is Dead	The Captain Is Dead	Ballroom 1	8	Novice (Beginner Welcome)	All Materials Provided By GM	8+	Tiia Vesalainen	Try this cooperative board game and take on the roles of a star ship crew: fix malfunctions, ward off attacking aliens, and dodge space anomalies before they all meet their captain's gruesome end.
122	Sat (4/13) 3:00 PM	Sat (4/13) 4:00 PM	Board/Card Game	Brewing Shenanigans	Brewing Shenanigans	Ballroom 1	9	Novice (Beginner Welcome)	All Materials Provided By GM	8+	David Capps	A game that will intrigue new tabletop gamers and hardy veterans alike! Players take the roles of competitive baristas using tools and resources to craft espresso based beverages while also sabotaging their opponent's drinks with strategic shenanigans! Hosted by Nebulae Studios.
123	Sat (4/13) 3:00 PM	Sat (4/13) 4:00 PM	Board/Card Game	Sabacc	Sabacc	Ballroom 1	12	Novice (Beginner Welcome)	All Materials Provided By GM	All Ages	Kevin Taylor	From a galaxy far far away comes the card game that won Han Solo the Millennium Falcon: Sabacc! It is a simple-to-learn and fun card game from the Star Wars universe. Come play a hand as you have time; no registration required. All three versions are available to play (Corellian Spike, Coruscant Shift, and Legends). Hosted by the Outer Rim Sabacc League.

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124	Sat (4/13) 3:00 PM	Sat (4/13) 5:00 PM	Miniature Strategy Game	BattleTech: Alpha Strike	BattleTech: Alpha Strike Grinder	Ballroom 1	16	Novice (Beginner Welcome)	All Materials Provided By GM	All Ages	Brenden Heckman	It is the 32nd century. For a millennia, factions have waged wars across thousands of worlds. They marshal MechWarriors who owe them fealty, each one the master of a towering mechanical avatar of destruction: the BattleMech. Now you are given command of these modern-day knights, dropped onto a battlefield: use your wits and skill to bring victory, or end up a casualty on a forgotten world. Hosted by the Catalyst Demo Team.
125	Sat (4/13) 3:00 PM	Sat (4/13) 5:00 PM	Role-Playing Game	Fiasco Classic	Star Trek: The Fiasco Frontier	Meeting Room 1	19	Novice (Beginner Welcome)	All Materials Provided By GM	12+	Nicholas Weiner	A rules-lite RPG in which players make a "movie" set in Space – the final frontier. These are the adventures of some people in space, exploring planets, stars, aliens – and making some really bad decisions on their way. An "insta setup" will be used to save time to get play started quickly.
126	Sat (4/13) 3:00 PM	Sat (4/13) 5:00 PM	Role-Playing Game	MÖRK BORG	RagnaBorg	Meeting Room 1	20	Novice (Beginner Welcome)	All Materials Provided By GM	12+	Erica Lowe	Come play RagnaBorg with one of the creators. A fast paced RPG using the MÖRK BORG Engine! Create warriors in a Fantasy Norse environment in the final days of Ragnarok!
127	Sat (4/13) 3:00 PM	Sat (4/13) 5:00 PM	Board/Card Game	Lorcana, Magic: The Gathering & Star Wars: Unlimited	Casual Card Play Bonanza	Ballroom 1	10-11	Novice (Beginner Welcome)	All Materials Provided By GM	10+	Lucky Dice Café Staff	Whether you're interested in a casual challenge or a teacher for the popular Lorcana, Magic: The Gathering, or Star Wars: Unlimited card games, we've got you covered! Stop by anytime for a bit of fun. Dive into the enchanting world of the Inklands and play your favorite Disney characters with the Disney Lorcana Trading Card Game! Or play a planeswalker in Magic: The Gathering where you crush your competition and command the battlefield with strategy card game action! Or perhaps you want to try the new fast-paced, dynamic Star Wars: Unlimited game that is easy to learn, strategically deep, and featuring the iconic characters and places you love. Hosted by Lucky Dice Café, one of Huntsville's most unique spots to eat and to have fun.
128	Sat (4/13) 3:00 PM	Sat (4/13) 4:00 PM	Miniature Strategy Game	HeroClix	Learn to play HeroClix	Ballroom 1	13-14	Novice (Beginner Welcome)	All Materials Provided By GM	10+	Aaron Morgan	Collect your heroes, build your teams, and defeat your enemies in the many realms of the HeroClix world. In HeroClix, you can be the hero you've dreamed of or the villain of your nightmares.
129	Sat (4/13) 4:00 PM	Sat (4/13) 5:00 PM	Board/Card Game	Parks and Potions	Parks and Potions	Ballroom 1	5	Novice (Beginner Welcome)	All Materials Provided By GM	8+	Chris Eastridge	In Parks and Potions, players assume the role of botanical alchemists who are setting out to collect extracts from mystical flowers in an attempt to cure animals from different nature parks. Color draft, set collection. Hosted by Praetor Interactive.
130	Sat (4/13) 4:00 PM	Sat (4/13) 5:00 PM	Board/Card Game	Inn-Fighting & Dungeon Mayhem	Inn-Fighting & Dungeon Mayhem	Ballroom 1	6	Novice (Beginner Welcome)	All Materials Provided By GM	10+	Taylor Hoch	Take your pick at what to play! Treachery and chaos abound while playing Inn-Fighting, as every game promises a new and hilarious tavern brawling experience. In the action-packed Dungeon Mayhem, you play a quirky character in a treasure-filled dungeon and win by being the last adventurer standing.
131	Sat (4/13) 4:00 PM	Sat (4/13) 5:00 PM	Board/Card Game	The Captain Is Dead	The Captain Is Dead	Ballroom 1	8	Novice (Beginner Welcome)	All Materials Provided By GM	8+	Tiia Vesalainen	Try this cooperative board game and take on the roles of a star ship crew: fix malfunctions, ward off attacking aliens, and dodge space anomalies before they all meet their captain's gruesome end.
132	Sat (4/13) 4:00 PM	Sat (4/13) 5:00 PM	Board/Card Game	Brewing Shenanigans	Brewing Shenanigans	Ballroom 1	9	Novice (Beginner Welcome)	All Materials Provided By GM	8+	David Capps	A game that will intrigue new tabletop gamers and hardy veterans alike! Players take the roles of competitive baristas using tools and resources to craft espresso based beverages while also sabotaging their opponent's drinks with strategic shenanigans! Hosted by Nebulae Studios.
133	Sat (4/13) 4:00 PM	Sat (4/13) 5:00 PM	Board/Card Game	Sabacc	Sabacc	Ballroom 1	12	Novice (Beginner Welcome)	All Materials Provided By GM	All Ages	Kevin Taylor	From a galaxy far far away comes the card game that won Han Solo the Millennium Falcon: Sabacc! It is a simple-to-learn and fun card game from the Star Wars universe. Come play a hand as you have time; no registration required. All three versions are available to play (Corellian Spike, Coruscant Shift, and Legends). Hosted by the Outer Rim Sabacc League.

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134	Sat (4/13) 4:00 PM	Sat (4/13) 5:00 PM	Miniature Strategy Game	HeroClix	Learn to play HeroClix	Ballroom 1	13-14	Novice (Beginner Welcome)	All Materials Provided By GM	10+	Aaron Morgan	Collect your heroes, build your teams, and defeat your enemies in the many realms of the HeroClix world. In HeroClix, you can be the hero you've dreamed of or the villain of your nightmares.
135	Sat (4/13) 6:00 PM	Sat (4/13) 7:00 PM	Board/Card Game	Boss Monster	Boss Monster	Ballroom 1	4	Novice (Beginner Welcome)	All Materials Provided By GM	12+	Jessica Henry	You are a monstrous boss of a dungeon (randomly dealt) and must construct a lair of up to 5 rooms. Each round you can play a new dungeon room to try and entice one of four different types of adventurers into your lair. If you manage to kill them after they arrive, you'll collect their soul. Obtain ten of those gems cased souls and you win.
136	Sat (4/13) 6:00 PM	Sat (4/13) 10:00 PM	Board/Card Game	The Isle of Cats	The Isle of Cats	Ballroom 1	5	Novice (Beginner Welcome)	All Materials Provided By GM	12+	Morgan Bowman	Place cats on a boat while trying to match and complete puzzles. Hosted by the Rocket City Board Game Club; ask how you can join!
137	Sat (4/13) 6:00 PM	Sat (4/13) 10:00 PM	Role-Playing Game	Fate Core	Fate Core	Ballroom 1	7	Intermediate (Some Experience Expected)	All Materials Provided By GM	12+	Austin King	Fate Core is a dynamic and flexible roleplaying game built around proactive characters. The system thrives on improve and collaborative storytelling; the players have just as large of an impact in the setting and narrative as the game master. Hosted by Kingdom Come Gaming.
138	Sat (4/13) 6:00 PM	Sat (4/13) 8:00 PM	Board/Card Game	Moratia Card Quest Game	Moratia Card Quest Game	Ballroom 1	8	Novice (Beginner Welcome)	All Materials Provided By GM	12+	Thomas Royalty	Select your adventurer and embark on a thrilling fantasy journey in Moratia Card Quest Game! Collect Spoils, challenge Quests, and cement your legend as the Most Renown Adventurer in the World!
139	Sat (4/13) 6:00 PM	Sat (4/13) 8:00 PM	Board/Card Game	Viticulture Essential Edition	Viticulture Essential Edition	Ballroom 1	9	Novice (Beginner Welcome)	All Materials Provided By GM	12+	AJ Howard	Congratulations, you've just inherited a meager vineyard. You now own a few plots of land, an old crush pad, a tiny cellar, 3 workers, and the dream of owning the best winery in Italy. Use workers to plant and harvest grapes, make and sell wine, upgrade your vineyard, and more in this worker placement game.
140	Sat (4/13) 6:00 PM	Sat (4/13) 9:00 PM	Role-Playing Game	Advanced Dungeons & Dragons (2nd Edition)	No Honor Among Thieves	Ballroom 1	12	Novice (Beginner Welcome)	Players Must Bring Own Materials	12+	Llewelyn Augustus	Your last job failed and now you're on the run from the Watch. Can you escape or will you suffer the King's justice?
141	Sat (4/13) 6:00 PM	Sat (4/13) 8:00 PM	Board/Card Game	Daybreak	Daybreak	Ballroom 1	13	Novice (Beginner Welcome)	All Materials Provided By GM	12+	Anson Koch	From the makers of Pandemic: join forces to develop green technology, restore ecosystems, and enact policies to bring your communities to climate resilience!
142	Sat (4/13) 6:00 PM	Sat (4/13) 8:00 PM	Board/Card Game	Flamecraft	Flamecraft	Ballroom 1	14	Novice (Beginner Welcome)	All Materials Provided By GM	10+	Ethan Pennell	In a magical realm, a village awakes and artisan dragons make coffee and cakes! In Flamecraft, take on the role of a Flamekeeper, gathering items, placing dragons, and casting enchantments to enhance the shops of the town.
143	Sat (4/13) 6:00 PM	Sat (4/13) 11:00 PM	Role-Playing Game	Pathfinder	Pathfinder Society	Ballroom 1	15	Novice (Beginner Welcome)	All Materials Provided By GM	All Ages	Michael Lehofer-Chavez	Pathfinder Society (PFS) is a worldwide fantasy roleplaying campaign. You decide your character's pace, playing as often as you want, without having to stick to a strict schedule. As a living campaign, the story reacts to player choices, allowing your actions to influence future adventures.
144	Sat (4/13) 6:00 PM	Sat (4/13) 8:00 PM	Miniature Strategy Game	BattleTech: Alpha Strike	BattleTech: Alpha Strike Grinder	Ballroom 1	16	Novice (Beginner Welcome)	All Materials Provided By GM	All Ages	Brenden Heckman	It is the 32nd century. For a millennia, factions have waged wars across thousands of worlds. They marshal MechWarriors who owe them fealty, each one the master of a towering mechanical avatar of destruction: the BattleMech. Now you are given command of these modern-day knights, dropped onto a battlefield: use your wits and skill to bring victory, or end up a casualty on a forgotten world. Hosted by the Catalyst Demo Team.
145	Sat (4/13) 6:00 PM	Sat (4/13) 10:00 PM	Role-Playing Game	Starfinder	Starfinder Society: Into the Unknown	Ballroom 1	17	Novice (Beginner Welcome)	All Materials Provided By GM	12+	Raymond Napoli	The Starfinder Society Roleplaying Guild is a worldwide science fantasy roleplaying campaign that puts you in the role of an agent of the Starfinder Society; it's D&D or Pathfinder in SPAAAAACE!

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146	Sat (4/13) 6:00 PM	Sat (4/13) 11:00 PM	Role-Playing Game	Dungeons & Dragons	Dungeons & Dragons Tournament: Expedition for the Dead	Meeting Room 1	18-23	Intermediate (Some Experience Expected)	All Materials Provided By GM	12+	Tara Caputo, Taylor Hoch, Carl Jordan, Anthony Kronos, Terry Luna, Jacob Sargent & Larry Stanberry	Form a team to compete against other experienced Dungeons & Dragons players in this challenging adventure. Your band of heroes must explore an other-worldly vessel and defeat a foe armed with strange new technologies. This is an after-hours event but convention passes must be purchased during normal hours (Sat 10:00AM - 6:00PM). Characters are provided. Access to a D&D Player's Handbook is recommended. Seats are not reserved so arrive early to secure your seat (and meet others to form a team if needed). Prizes are provided by Gale Force Nine, Huntsville Comic & Pop Culture Expo, and Sirius Dice.
147	Sat (4/13) 6:00 PM	Sat (4/13) 10:00 PM	Role-Playing Game	Call of Cthulhu	Dead Light	Meeting Room 3	24	Novice (Beginner Welcome)	All Materials Provided By GM	16+	Kevin Puett	In this horror roleplaying game, a chance encounter with a distressed young woman leads the players, in the role of investigators, into the hideous aftermath of a crime gone terribly wrong.
148	Sat (4/13) 6:00 PM	Sat (4/13) 10:00 PM	Role-Playing Game	Call of Cthulhu	Edge of Darkness	Meeting Room 3	25	Novice (Beginner Welcome)	All Materials Provided By GM	12+	Doug Bolden	What did Rupert Merriweather bring out of the darkness all those years ago and what can be done to stop it? Characters are sent to take care of a dying man's final wishes (with a sizeable paycheck, to boot) but will they be able to actually stop the darkness from spreading? Suitable for beginners.
149	Sat (4/13) 6:00 PM	Sat (4/13) 8:00 PM	Board/Card Game	Lorcana, Magic: The Gathering & Star Wars: Unlimited	Casual Card Play Bonanza	Ballroom 1	10-11	Novice (Beginner Welcome)	All Materials Provided By GM	10+	Lucky Dice Café Staff	Whether you're interested in a casual challenge or a teacher for the popular Lorcana, Magic: The Gathering, or Star Wars: Unlimited card games, we've got you covered! Stop by anytime for a bit of fun. Dive into the enchanting world of the Inklands and play your favorite Disney characters with the Disney Lorcana Trading Card Game! Or play a planeswalker in Magic: The Gathering where you crush your competition and command the battlefield with strategy card game action! Or perhaps you want to try the new fast-paced, dynamic Star Wars: Unlimited game that is easy to learn, strategically deep, and featuring the iconic characters and places you love. Hosted by Lucky Dice Café, one of Huntsville's most unique spots to eat and to have fun.
150	Sat (4/13) 7:00 PM	Sat (4/13) 8:00 PM	Board/Card Game	Boss Monster	Boss Monster	Ballroom 1	4	Novice (Beginner Welcome)	All Materials Provided By GM	12+	Jessica Henry	You are a monstrous boss of a dungeon (randomly dealt) and must construct a lair of up to 5 rooms. Each round you can play a new dungeon room to try and entice one of four different types of adventurers into your lair. If you manage to kill them after they arrive, you'll collect their soul. Obtain ten of those gems cased souls and you win.
151	Sat (4/13) 8:00 PM	Sun (4/14) 12:00 AM	Board/Card Game	Nemesis	Nemesis	Ballroom 1	4	Novice (Beginner Welcome)	All Materials Provided By GM	12+	Casey Bowman	Wake up on a ship floating through space. . . then realize you are not alone. Imagine the movie, Alien, in board game form. Hosted by the Rocket City Board Game Club; ask how you can join!
152	Sat (4/13) 8:00 PM	Sat (4/13) 10:00 PM	Board/Card Game	Moratia Card Quest Game	Moratia Card Quest Game	Ballroom 1	8	Novice (Beginner Welcome)	All Materials Provided By GM	12+	Thomas Royalty	Select your adventurer and embark on a thrilling fantasy journey in Moratia Card Quest Game! Collect Spoils, challenge Quests, and cement your legend as the Most Renown Adventurer in the World!
153	Sat (4/13) 8:00 PM	Sat (4/13) 11:00 PM	Board/Card Game	Starfarers of Catan	Starfarers of Catan	Ballroom 1	11	Novice (Beginner Welcome)	All Materials Provided By GM	12+	Richard Garber	Come explore space in this Settlers of Catan variant. Take your trade and colony ships out into space to find new planets and alien races.
154	Sat (4/13) 8:00 PM	Sat (4/13) 10:00 PM	Board/Card Game	Daybreak	Daybreak	Ballroom 1	13	Novice (Beginner Welcome)	All Materials Provided By GM	12+	Anson Koch	From the makers of Pandemic: join forces to develop green technology, restore ecosystems, and enact policies to bring your communities to climate resilience!
155	Sat (4/13) 8:00 PM	Sat (4/13) 9:00 PM	Board/Card Game	Dungeon Mayhem	Dungeon Mayhem: Monster, Madness, and More!	Ballroom 1	14	Novice (Beginner Welcome)	All Materials Provided By GM	8+	Ethan Pennell	Play as one of six epic D&D monsters or four different adventurers, each with its own way to charm, crush, disintegrate, and devour its foes.

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156	Sat (4/13) 8:00 PM	Sat (4/13) 10:00 PM	Miniature Strategy Game	BattleTech: Alpha Strike	BattleTech: Alpha Strike Grinder	Ballroom 1	16	Novice (Beginner Welcome)	All Materials Provided By GM	All Ages	Brenden Heckman	It is the 32nd century. For a millennia, factions have waged wars across thousands of worlds. They marshal MechWarriors who owe them fealty, each one the master of a towering mechanical avatar of destruction: the BattleMech. Now you are given command of these modern-day knights, dropped onto a battlefield: use your wits and skill to bring victory, or end up a casualty on a forgotten world. Hosted by the Catalyst Demo Team.
157	Sat (4/13) 9:00 PM	Sat (4/13) 10:00 PM	Board/Card Game	Sanssouci	Sanssouci	Ballroom 1	9	Novice (Beginner Welcome)	All Materials Provided By GM	10+	AJ Howard	Your task in the tile-laying game Sanssouci is to create a flower garden for the world-famous Sanssouci Palace. You'll have your own garden board on which you'll build rose gardens, vineyards, labyrinths, and fountains – but not just anywhere! You also must meet certain building requirements too!
158	Sat (4/13) 9:00 PM	Sun (4/14) 12:00 AM	Role-Playing Game	Dungeons & Dragons	The Curious Caper of the Crown	Ballroom 1	12	Intermediate (Some Experience Expected)	All Materials Provided By GM	12+	Ashleigh Short	Embark on a thrilling Dungeons & Dragons quest set in the whimsical realm of the Mushroom Kingdom, where Princess Peach's custom artifact has been stolen. As beloved defenders of the Mushroom Kingdom, you assemble your party to track down the mysterious thief responsible.
159	Sat (4/13) 10:00 PM	Sun (4/14) 12:00 AM	Board/Card Game	Moratia Card Quest Game	Moratia Card Quest Game	Ballroom 1	8	Novice (Beginner Welcome)	All Materials Provided By GM	12+	Thomas Royalty	Select your adventurer and embark on a thrilling fantasy journey in Moratia Card Quest Game! Collect Spoils, challenge Quests, and cement your legend as the Most Renown Adventurer in the World!
160	Sat (4/13) 10:00 PM	Sat (4/13) 11:00 PM	Board/Card Game	Sanssouci	Sanssouci	Ballroom 1	9	Novice (Beginner Welcome)	All Materials Provided By GM	10+	AJ Howard	Your task in the tile-laying game Sanssouci is to create a flower garden for the world-famous Sanssouci Palace. You'll have your own garden board on which you'll build rose gardens, vineyards, labyrinths, and fountains – but not just anywhere! You also must meet certain building requirements too!
161	Sat (4/13) 10:00 PM	Sun (4/14) 12:00 AM	Role-Playing Game	Call of Cthulhu	The Lightless Beacon	Meeting Room 3	24	Novice (Beginner Welcome)	All Materials Provided By GM	12+	Justin Butler	Rockport MA, April 12th, 1926. At 8:15pm the Beacon Island lighthouse suddenly went out. Your ship has foundered on the rocks near the island and you must now make it to the safety of dry land. Two questions remain. Why did the lighthouse go out? And just how safe is the dry land of this island?
162	Sat (4/13) 10:00 PM	Sun (4/14) 12:00 AM	Role-Playing Game	Vampire: The Masquerade	We Didn't Start the Fire	Meeting Room 3	25	Novice (Beginner Welcome)	All Materials Provided By GM	18+	Carl Jordan	You are not the good guys. There are no heroes, only varying degrees of monster. Your coterie of vampires must work together to survive the wildest night of your unives, hopefully without becoming more monstrous yourselves. This game includes high-stakes action, social intrigue, and dark moral questions.
163	Sun (4/14) 11:00 AM	Sun (4/14) 12:00 PM	Board/Card Game	Three Dragon Ante	Three Dragon Ante	Ballroom 1	4	Novice (Beginner Welcome)	All Materials Provided By GM	All Ages	Kristie Oldaker	Play the card game straight from the taverns of the Dungeons & Dragons Forgotten Realms world! It is a game of wagers and strategy that's fast paced with beautiful dragon-themed card art.
164	Sun (4/14) 11:00 AM	Sun (4/14) 12:00 PM	Board/Card Game	Parks and Potions	Parks and Potions	Ballroom 1	5	Novice (Beginner Welcome)	All Materials Provided By GM	8+	Chris Eastridge	In Parks and Potions, players assume the role of botanical alchemists who are setting out to collect extracts from mystical flowers in an attempt to cure animals from different nature parks. Color draft, set collection. Hosted by Praetor Interactive.
165	Sun (4/14) 11:00 AM	Sun (4/14) 12:00 PM	Board/Card Game	Project L	Project L	Ballroom 1	6	Intermediate (Some Experience Expected)	All Materials Provided By GM	12+	Christine Maye	Draft tetrimos to fill in shapes in this mind-bending puzzle game.

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166	Sun (4/14) 11:00 AM	Sun (4/14) 12:00 PM	Board/Card Game	Sabacc	Sabacc! Star Wars Poker	Ballroom 1	7	Novice (Beginner Welcome)	All Materials Provided By GM	8+	Brett Inman	From a galaxy far far away comes the card game that won Han Solo the Millennium Falcon: Sabacc! It is a simple-to-learn and fun card game from the Star Wars universe. Come play a hand as you have time; no registration required. All three versions are available to play (Corellian Spike, Coruscant Shift, and Legends). Hosted by the Outer Rim Sabacc League.
167	Sun (4/14) 11:00 AM	Sun (4/14) 12:00 PM	Board/Card Game	Horrified: American Monsters	Horrified: American Monsters	Ballroom 1	8	Novice (Beginner Welcome)	All Materials Provided By GM	10+	Kevin Puett	Cryptids from across America have been drawn by an unknown force to terrorize the community. Work together to defend your home from them, including Bigfoot, the Chupacabra, and Mothman! Each monster represents a unique challenge!
168	Sun (4/14) 11:00 AM	Sun (4/14) 12:00 PM	Board/Card Game	Brewing Shenanigans	Brewing Shenanigans	Ballroom 1	9	Novice (Beginner Welcome)	All Materials Provided By GM	8+	Anthony Treadway	A game that will intrigue new tabletop gamers and hardy veterans alike! Players take the roles of competitive baristas using tools and resources to craft espresso based beverages while also sabotaging their opponent's drinks with strategic shenanigans!
169	Sun (4/14) 11:00 AM	Sun (4/14) 2:00 PM	Board/Card Game	Starfarers of Catan	Starfarers of Catan	Ballroom 1	12	Novice (Beginner Welcome)	All Materials Provided By GM	12+	Richard Garber	Come explore space in this Settlers of Catan variant. Take your trade and colony ships out into space to find new planets and alien races.
170	Sun (4/14) 11:00 AM	Sun (4/14) 12:00 PM	Board/Card Game	Fire in the Library	Fire in the Library	Ballroom 1	13	Novice (Beginner Welcome)	All Materials Provided By GM	8+	AJ Howard	Fire in the Library is a press-your-luck game in which players must try their best to rescue books from a burning library. Do you stop saving books while it's still safe, or risk spreading the fire to save more?
171	Sun (4/14) 11:00 AM	Sun (4/14) 1:00 PM	Role-Playing Game	Dungeons & Dragons	Count Shadow's Thrilling Tales	Ballroom 1	15	Novice (Beginner Welcome)	All Materials Provided By GM	10+	Nathan Short	Play in a fantasy adventure based on The Game Master's Book of Astonishing Random Tables! Will you be astonished? Possibly! Will it be random? Who can say?! But there will definitely be a Game Master!
172	Sun (4/14) 11:00 AM	Sun (4/14) 1:00 PM	Miniature Strategy Game	BattleTech: Alpha Strike	BattleTech: Alpha Strike	Ballroom 1	16	Novice (Beginner Welcome)	All Materials Provided By GM	8+	Charlotte Tucker	It is the 32nd century. For a millennia, factions have waged wars across thousands of worlds. Their marshal MechWarriors who owe them fealty, each one the master of a towering mechanical avatar of destruction: the BattleMech. Now you are given command of these modern-day knights, dropped onto a battlefield: use your wits and skill to bring victory, or end up a casualty on a forgotten world. Hosted by the Catalyst Demo Team.
173	Sun (4/14) 11:00 AM	Sun (4/14) 1:00 PM	Role-Playing Game	Deathbringer & Index Card RPG	Doomvault	Meeting Room 1	18	Novice (Beginner Welcome)	All Materials Provided By GM	12+	Brian Velazquez	Darkness gathers beneath the city of Kings. An age-old enemy has gathered its strength, threatening to end the days of peace above. Can a handful heroes stop the ritual of shadow before it's too late?
174	Sun (4/14) 11:00 AM	Sun (4/14) 2:00 PM	Role-Playing Game	Dungeons & Dragons	The Curious Caper of the Crown	Meeting Room 3	19	Intermediate (Some Experience Expected)	All Materials Provided By GM	12+	Ashleigh Short	Embark on a thrilling Dungeons & Dragons quest set in the whimsical realm of the Mushroom Kingdom, where Princess Peach's custom artifact has been stolen. As beloved defenders of the Mushroom Kingdom, you assemble your party to track down the mysterious thief responsible.
175	Sun (4/14) 11:00 AM	Sun (4/14) 1:00 PM	Board/Card Game	Lorcana, Magic: The Gathering & Star Wars: Unlimited	Casual Card Play Bonanza	Ballroom 1	10-11	Novice (Beginner Welcome)	All Materials Provided By GM	10+	Lucky Dice Café Staff	Whether you're interested in a casual challenge or a teacher for the popular Lorcana, Magic: The Gathering, or Star Wars: Unlimited card games, we've got you covered! Stop by anytime for a bit of fun. Dive into the enchanting world of the Inlands and play your favorite Disney characters with the Disney Lorcana Trading Card Game! Or play a planeswalker in Magic: The Gathering where you crush your competition and command the battlefield with strategy card game action! Or perhaps you want to try the new fast-paced, dynamic Star Wars: Unlimited game that is easy to learn, strategically deep, and featuring the iconic characters and places you love. Hosted by Lucky Dice Café, one of Huntsville's most unique spots to eat and to have fun.

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176	Sun (4/14) 12:00 PM	Sun (4/14) 1:00 PM	Board/Card Game	Three Dragon Ante	Three Dragon Ante	Ballroom 1	4	Novice (Beginner Welcome)	All Materials Provided By GM	All Ages	Kristie Oldaker	Play the card game straight from the taverns of the Dungeons & Dragons Forgotten Realms world! It is a game of wagers and strategy that's fast paced with beautiful dragon-themed card art.
177	Sun (4/14) 12:00 PM	Sun (4/14) 1:00 PM	Board/Card Game	Illiterati	Illiterati	Ballroom 1	6	Novice (Beginner Welcome)	All Materials Provided By GM	16+	Christine Maye	Work with a group in this mind-bending, spelling-based cooperative game as you scramble to save books from the evil Illiterati.
178	Sun (4/14) 12:00 PM	Sun (4/14) 1:00 PM	Board/Card Game	Sabacc	Sabacc	Ballroom 1	7	Novice (Beginner Welcome)	All Materials Provided By GM	All Ages	Kevin Taylor	From a galaxy far far away comes the card game that won Han Solo the Millennium Falcon: Sabacc! It is a simple-to-learn and fun card game from the Star Wars universe. Come play a hand as you have time; no registration required. All three versions are available to play (Corellian Spike, Coruscant Shift, and Legends). Hosted by the Outer Rim Sabacc League.
179	Sun (4/14) 12:00 PM	Sun (4/14) 1:00 PM	Board/Card Game	Horrified: American Monsters	Horrified: American Monsters	Ballroom 1	8	Novice (Beginner Welcome)	All Materials Provided By GM	10+	Kevin Puett	Cryptids from across America have been drawn by an unknown force to terrorize the community. Work together to defend your home from them, including Bigfoot, the Chupacabra, and Mothman! Each monster represents a unique challenge!
180	Sun (4/14) 12:00 PM	Sun (4/14) 2:00 PM	Miniature Strategy Game	BattleTech	Clan Invasion: Into the Breach!	Ballroom 1	17	Novice (Beginner Welcome)	All Materials Provided By GM	All Ages	Aaron Lindow	The world of Antilles. The Kuritian 15th regulars hold the line against Clan Ghost Bear. A small breach has been created in the Kuritian lines. Can the Clan capitalize? Take command of 30-foot-tall engines of war and send them against other humanoid combat vehicles in this futuristic strategy wargame. Hosted by the Catalyst Demo Team.
181	Sun (4/14) 12:00 PM	Sun (4/14) 4:00 PM	Role-Playing Game	Sentinel Comics: The Role Playing Game	They Came From Below!	Meeting Room 3	24	Novice (Beginner Welcome)	All Materials Provided By GM	12+	Grant Krahling	An uneventful Spring Day Parade turns to chaos as velociraptors begin to spill out of the sewers! Can you protect Megalopolis's citizens from oversized lizards while also keeping the mayor safe from some super-ne'er-do-wells?
182	Sun (4/14) 12:00 PM	Sun (4/14) 4:00 PM	Role-Playing Game	Pathfinder	They're Just Goblins	Meeting Room 3	25	Novice (Beginner Welcome)	All Materials Provided By GM	8+	Jacob Sargent	A local tribe of goblins have been raiding nearby settlements with increased regularity and savagery. Your band of plucky adventurers have taken the contract to put an end to the trouble and chaos they are causing, besides they're just goblins. Try this introduction to Pathfinder with character creation included.
183	Sun (4/14) 1:00 PM	Sun (4/14) 5:00 PM	Board/Card Game	Terraforming Mars	Terraforming Mars	Ballroom 1	4	Novice (Beginner Welcome)	All Materials Provided By GM	18+	Morgan Bowman	In the 2400s, giant corporations initiate huge projects to raise the temperature, the oxygen level, and the ocean coverage on Mars until the environment is habitable. You play as one of those corporations and work together in the terraforming process while also competing for victory points. Hosted by the Rocket City Board Game Club; ask how you can join!
184	Sun (4/14) 1:00 PM	Sun (4/14) 2:00 PM	Board/Card Game	Parks and Potions	Parks and Potions	Ballroom 1	5	Novice (Beginner Welcome)	All Materials Provided By GM	8+	Chris Eastridge	In Parks and Potions, players assume the role of botanical alchemists who are setting out to collect extracts from mystical flowers in an attempt to cure animals from different nature parks. Color draft, set collection. Hosted by Praetor Interactive.
185	Sun (4/14) 1:00 PM	Sun (4/14) 2:00 PM	Board/Card Game	The Fox Experiment	The Fox Experiment	Ballroom 1	6	Novice (Beginner Welcome)	All Materials Provided By GM	12+	Casey Bowman	Breed foxes to create the cutest, friendliest fox out of all your friends. Hosted by the Rocket City Board Game Club; ask how you can join!
186	Sun (4/14) 1:00 PM	Sun (4/14) 2:00 PM	Board/Card Game	Sabacc	Sabacc	Ballroom 1	7	Novice (Beginner Welcome)	All Materials Provided By GM	All Ages	Kevin Taylor	From a galaxy far far away comes the card game that won Han Solo the Millennium Falcon: Sabacc! It is a simple-to-learn and fun card game from the Star Wars universe. Come play a hand as you have time; no registration required. All three versions are available to play (Corellian Spike, Coruscant Shift, and Legends). Hosted by the Outer Rim Sabacc League.

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187	Sun (4/14) 1:00 PM	Sun (4/14) 3:00 PM	Board/Card Game	Original "Flip-n-Write" Games	Try Out Original Games from Local Designers!	Ballroom 1	8	Novice (Beginner Welcome)	All Materials Provided By GM	10+	Zachary Sullivan	Come join us in perfecting games made by local designers! We'll have a selection of several approachable, quick games in slightly different genres and taking 30-60 minutes each. Feel free to give input and share ideas or just relax and have fun!
188	Sun (4/14) 1:00 PM	Sun (4/14) 2:00 PM	Board/Card Game	Brewing Shenanigans	Brewing Shenanigans	Ballroom 1	9	Novice (Beginner Welcome)	All Materials Provided By GM	8+	Anthony Treadway	A game that will intrigue new tabletop gamers and hardy veterans alike! Players take the roles of competitive baristas using tools and resources to craft espresso based beverages while also sabotaging their opponent's drinks with strategic shenanigans!
189	Sun (4/14) 1:00 PM	Sun (4/14) 2:00 PM	Board/Card Game	Fire in the Library	Fire in the Library	Ballroom 1	13	Novice (Beginner Welcome)	All Materials Provided By GM	8+	AJ Howard	Fire in the Library is a press-your-luck game in which players must try their best to rescue books from a burning library. Do you stop saving books while it's still safe, or risk spreading the fire to save more?
190	Sun (4/14) 1:00 PM	Sun (4/14) 5:00 PM	Role-Playing Game	Dungeons & Dragons	Eberron: What's Past is Prologue	Meeting Room 1	15	Novice (Beginner Welcome)	All Materials Provided By GM	12+	Skyler Fleming	Sharn, City of Towers. They reach into the sky like the stone fingers of civilization that they are. They hold secrets and promises, and break the same just as quickly as they make new ones. You've got an opportunity to make a little coin by assisting with an expedition for Morgrave University; this should be easy money and not a lot of trouble... right?
191	Sun (4/14) 1:00 PM	Sun (4/14) 3:00 PM	Miniature Strategy Game	BattleTech: Alpha Strike	BattleTech: Alpha Strike	Ballroom 1	16	Novice (Beginner Welcome)	All Materials Provided By GM	8+	Charlotte Tucker	It is the 32nd century. For a millennia, factions have waged wars across thousands of worlds. They marshal MechWarriors who owe them fealty, each one the master of a towering mechanical avatar of destruction: the BattleMech. Now you are given command of these modern-day knights, dropped onto a battlefield: use your wits and skill to bring victory, or end up a casualty on a forgotten world. Hosted by the Catalyst Demo Team.
192	Sun (4/14) 1:00 PM	Sun (4/14) 5:00 PM	Role-Playing Game	Starfinder	Starfinder Society: Grav-Train Robbery	Meeting Room 1	18	Novice (Beginner Welcome)	All Materials Provided By GM	12+	Raymond Napoli	The Starfinder Society Roleplaying Guild is a worldwide science fantasy roleplaying campaign that puts you in the role of an agent of the Starfinder Society; it's D&D or Pathfinder in SPAAAAACE!
193	Sun (4/14) 1:00 PM	Sun (4/14) 5:00 PM	Role-Playing Game	Pathfinder	Pathfinder Society	Meeting Room 1	20	Novice (Beginner Welcome)	All Materials Provided By GM	All Ages	Michael Lehofer-Chavez	Pathfinder Society (PFS) is a worldwide fantasy roleplaying campaign. You decide your character's pace, playing as often as you want, without having to stick to a strict schedule. As a living campaign, the story reacts to player choices, allowing your actions to influence future adventures.
194	Sun (4/14) 1:00 PM	Sun (4/14) 5:00 PM	Role-Playing Game	Pathfinder	Play Pathfinder Society	Meeting Room 1	21	Novice (Beginner Welcome)	All Materials Provided By GM	All Ages	Arion Clarke	Pathfinder Society (PFS) is a worldwide fantasy roleplaying campaign. You decide your character's pace, playing as often as you want, without having to stick to a strict schedule. As a living campaign, the story reacts to player choices, allowing your actions to influence future adventures.
195	Sun (4/14) 1:00 PM	Sun (4/14) 5:00 PM	Role-Playing Game	Dungeons & Dragons	Quicksilver Messenger Service	Meeting Room 1	22	Intermediate (Some Experience Expected)	All Materials Provided By GM	12+	Trey Tabb	Look, it's a simple job. Just go down to the docks, hop on the good ship "Harm's Way," set sail for the Isles of Immaculate Doom, and pick up the Orb of Despair. Then bring it back and deliver it to that weird old hermit living in those old ruins in the swamp of a Thousand Screams. Easy peasy!
196	Sun (4/14) 1:00 PM	Sun (4/14) 5:00 PM	Role-Playing Game	Daggerheart	Welcome to Daggerheart	Meeting Room 1	23	Novice (Beginner Welcome)	All Materials Provided By GM	18+	Terry Clark	Designed for long-term fantasy campaign play, with rich options for character progression, let's try Daggerheart, the new TTRPG from Darrington Press and the crew from Critical Role.
197	Sun (4/14) 1:00 PM	Sun (4/14) 2:00 PM	Miniature Strategy Game	HeroClix	Learn to play HeroClix	Ballroom 1	13-14	Novice (Beginner Welcome)	All Materials Provided By GM	10+	Aaron Morgan	Collect your heroes, build your teams, and defeat your enemies in the many realms of the HeroClix world. In HeroClix, you can be the hero you've dreamed of or the villain of your nightmares.

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198	Sun (4/14) 2:00 PM	Sun (4/14) 3:00 PM	Board/Card Game	Parks and Potions	Parks and Potions	Ballroom 1	5	Novice (Beginner Welcome)	All Materials Provided By GM	8+	Chris Eastridge	In Parks and Potions, players assume the role of botanical alchemists who are setting out to collect extracts from mystical flowers in an attempt to cure animals from different nature parks. Color draft, set collection. Hosted by Praetor Interactive.
199	Sun (4/14) 2:00 PM	Sun (4/14) 5:00 PM	Board/Card Game	Beast	Beast	Ballroom 1	6	Novice (Beginner Welcome)	All Materials Provided By GM	18+	Casey Bowman	Dawn breaks and the hunt begins. A team of hunters co-operates against a powerful Beast, vengeful for the unsuspecting villagers. Hosted by the Rocket City Board Game Club; ask how you can join!
200	Sun (4/14) 2:00 PM	Sun (4/14) 3:00 PM	Board/Card Game	Railroad Ink	Learn to Play Railroad Ink	Ballroom 1	7	Novice (Beginner Welcome)	All Materials Provided By GM	8+	Christine Maye	Try this beginner-friendly, roll-and-write board game for all ages. Take turns rolling dice and designing your own town.
201	Sun (4/14) 2:00 PM	Sun (4/14) 3:00 PM	Board/Card Game	Brewing Shenanigans	Brewing Shenanigans	Ballroom 1	9	Novice (Beginner Welcome)	All Materials Provided By GM	8+	Anthony Treadway	A game that will intrigue new tabletop gamers and hardy veterans alike! Players take the roles of competitive baristas using tools and resources to craft espresso based beverages while also sabotaging their opponent's drinks with strategic shenanigans!
202	Sun (4/14) 2:00 PM	Sun (4/14) 5:00 PM	Role-Playing Game	Dungeons & Dragons	Forgotten Realms Beneath the Ice: Trials of Caer-Konig	Ballroom 1	12	Novice (Beginner Welcome)	All Materials Provided By GM	12+	Forrest Hite	An anonymous note calls you to a ruins in the Frozenfar of Faerûn; are you ready for the challenges that await you there? Players are welcome to bring their own 4th-level characters; pregen characters will otherwise be provided.
203	Sun (4/14) 2:00 PM	Sun (4/14) 4:00 PM	Miniature Strategy Game	BattleTech	Clan Invasion: Into the Breach!	Ballroom 1	17	Novice (Beginner Welcome)	All Materials Provided By GM	All Ages	Aaron Lindow	The world of Antilles. The Kuritian 15th regulars hold the line against Clan Ghost Bear. A small breach has been created in the Kuritian lines. Can the Clan capitalize? Take command of 30-foot-tall engines of war and send them against other humanoid combat vehicles in this futuristic strategy wargame. Hosted by the Catalyst Demo Team.
204	Sun (4/14) 2:00 PM	Sun (4/14) 5:00 PM	Role-Playing Game	Cairn	Game Master Workshop: Learn How to GM	Meeting Room 1	19	Novice (Beginner Welcome)	All Materials Provided By GM	All Ages	Justin Butler	Running tabletop role-playing games (TRPGs) like D&D can be quite intimidating for new players. In this workshop, prospective game masters will go through the process of designing, from scratch, a short adventure in the simplified Cairn ruleset and then running for the other students at the table.
205	Sun (4/14) 2:00 PM	Sun (4/14) 4:00 PM	Board/Card Game	Lorcana, Magic: The Gathering & Star Wars: Unlimited	Casual Card Play Bonanza	Ballroom 1	10-11	Novice (Beginner Welcome)	All Materials Provided By GM	10+	Lucky Dice Café Staff	Whether you're interested in a casual challenge or a teacher for the popular Lorcana, Magic: The Gathering, or Star Wars: Unlimited card games, we've got you covered! Stop by anytime for a bit of fun. Dive into the enchanting world of the Inklands and play your favorite Disney characters with the Disney Lorcana Trading Card Game! Or play a planeswalker in Magic: The Gathering where you crush your competition and command the battlefield with strategy card game action! Or perhaps you want to try the new fast-paced, dynamic Star Wars: Unlimited game that is easy to learn, strategically deep, and featuring the iconic characters and places you love. Hosted by Lucky Dice Café, one of Huntsville's most unique spots to eat and to have fun.
206	Sun (4/14) 2:00 PM	Sun (4/14) 3:00 PM	Miniature Strategy Game	HeroClix	Learn to play HeroClix	Ballroom 1	13-14	Novice (Beginner Welcome)	All Materials Provided By GM	10+	Aaron Morgan	Collect your heroes, build your teams, and defeat your enemies in the many realms of the HeroClix world. In HeroClix, you can be the hero you've dreamed of or the villain of your nightmares.
207	Sun (4/14) 3:00 PM	Sun (4/14) 4:00 PM	Board/Card Game	Parks and Potions	Parks and Potions	Ballroom 1	5	Novice (Beginner Welcome)	All Materials Provided By GM	8+	Chris Eastridge	In Parks and Potions, players assume the role of botanical alchemists who are setting out to collect extracts from mystical flowers in an attempt to cure animals from different nature parks. Color draft, set collection. Hosted by Praetor Interactive.
208	Sun (4/14) 3:00 PM	Sun (4/14) 4:00 PM	Board/Card Game	Railroad Ink	Railroad Ink with Expansions	Ballroom 1	7	Novice (Beginner Welcome)	All Materials Provided By GM	10+	Christine Maye	Already played the basic version? Well now it's time to experience different expansions to this simple roll-and-write game.

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Anyone playing games at the Huntsville Comic & Pop Culture Expo has a chance to win tabletop game prizes from our terrific sponsors! Drawings are held on Saturday and Sunday afternoon. Playing more games increases your chances of winning. In addition to playing our scheduled games, you can check-out games from our play-to-win and convention game libraries to play on the open tables in the main tabletop game room.

ORDER (BY TIME)	START TIME	END TIME	GAME TYPE	GAME SYSTEM	TITLE	LOCATION	TABLE(S)	PLAYER XP	PLAYER MATERIALS	PLAYER AGE	GAME MASTER (GM)	DESCRIPTION
209	Sun (4/14) 3:00 PM	Sun (4/14) 5:00 PM	Board/Card Game	Original "Flip-n-Write" Games	Try Out Original Games from Local Designers!	Ballroom 1	8	Novice (Beginner Welcome)	All Materials Provided By GM	10+	Zachary Sullivan	Come join us in perfecting games made by local designers! We'll have a selection of several approachable, quick games in slightly different genres and taking 30-60 minutes each. Feel free to give input and share ideas or just relax and have fun!
210	Sun (4/14) 3:00 PM	Sun (4/14) 4:00 PM	Board/Card Game	Brewing Shenanigans	Brewing Shenanigans	Ballroom 1	9	Novice (Beginner Welcome)	All Materials Provided By GM	8+	Anthony Treadway	A game that will intrigue new tabletop gamers and hardy veterans alike! Players take the roles of competitive baristas using tools and resources to craft espresso based beverages while also sabotaging their opponent's drinks with strategic shenanigans!
211	Sun (4/14) 3:00 PM	Sun (4/14) 4:00 PM	Board/Card Game	Holi: Festival of Colors	Holi: Festival of Colors	Ballroom 1	13	Novice (Beginner Welcome)	All Materials Provided By GM	8+	AJ Howard	Holi is the annual Indian festival of colors, spring, and love. This game will have you move around a unique 3-tiered game board, spreading colored powder tokens to ensure you control the most influential area.
212	Sun (4/14) 3:00 PM	Sun (4/14) 5:00 PM	Role-Playing Game	Dungeons & Dragons	Count Shadow's Thrilling Tales	Ballroom 1	14	Novice (Beginner Welcome)	All Materials Provided By GM	10+	Nathan Short	Play in a fantasy adventure based on The Game Master's Book of Astonishing Random Tables! Will you be astonished? Possibly! Will it be random? Who can say?! But there will definitely be a Game Master!
213	Sun (4/14) 3:00 PM	Sun (4/14) 5:00 PM	Role-Playing Game	Deathbringer & Index Card RPG	Doomvault	Ballroom 1	16	Novice (Beginner Welcome)	All Materials Provided By GM	12+	Brian Velazquez	Darkness gathers beneath the city of kings. An age-old enemy has gathered its strength, threatening to end the days of peace above. Can a handful heroes stop the ritual of shadow before it's too late?
214	Sun (4/14) 4:00 PM	Sun (4/14) 5:00 PM	Board/Card Game	Project L	Project L	Ballroom 1	7	Intermediate (Some Experience Expected)	All Materials Provided By GM	12+	Christine Maye	Draft tetriminos to fill in shapes in this mind-bending puzzle game.
215	Sun (4/14) 4:00 PM	Sun (4/14) 5:00 PM	Board/Card Game	Brewing Shenanigans	Brewing Shenanigans	Ballroom 1	9	Novice (Beginner Welcome)	All Materials Provided By GM	8+	Anthony Treadway	A game that will intrigue new tabletop gamers and hardy veterans alike! Players take the roles of competitive baristas using tools and resources to craft espresso based beverages while also sabotaging their opponent's drinks with strategic shenanigans!
216	Sun (4/14) 4:00 PM	Sun (4/14) 5:00 PM	Board/Card Game	Verdant	Verdant	Ballroom 1	13	Novice (Beginner Welcome)	All Materials Provided By GM	10+	AJ Howard	Take on the role of a houseplant enthusiast as you compete to create the coziest, most verdant home! Earn points by providing plants with the lighting conditions they desire, coordinating your interior space with furniture and pets, and racing against your opponents to pot plants and earn bonuses.